

Radio Shack®

Service Manual

26-6001/2

TRS-80®

Model 16

Catalog Number 26-6001/2



CUSTOM MANUFACTURED IN U.S.A. BY RADIO SHACK, A DIVISION OF TANDY CORPORATION

TRS-80® Model 16 Service Manual
Copyright© 1982 Tandy Corporation

All Rights Reserved

Reproduction or use, without express written permission from Tandy Corporation, of any portion of this manual is prohibited. While reasonable efforts have been taken in the preparation of this manual to assure its accuracy, Tandy Corporation assumes no liability resulting from any errors or omissions in this manual, or from the use of the information obtained herein.

Contents

Introduction.....5
1/Specifications.....7
2/Theory of Operation.....11
3/Troubleshooting.....37
4/Printed Circuit Boards.....41
5/Parts List.....61
6/Schematics.....75

Introduction

The TRS-80 Model 16 contains two microprocessors -- the MC68000 and the Z-80A. This allows both 8-bit and 16-bit selectable operation.

This manual will provide information primarily on the 68000 side of the Model 16. For Z-80 information that has not been included, refer to the Model II Technical Reference Manual or the Model II Service Manual.

TRS-80[®]

Radio Shack[®]

1/ Technical Specifications

Processor Modules

The TRS-80[®] Model 16 is a dual processor system. One processor is dedicated to Input/Output tasks, while the other is dedicated to high-level language tasks.

MC68000 CPU Board

The MC68000 CPU Board:

- Provides 16-bit operation for high-level language tasks.
- Supports direct access for up to 7 megabytes of memory.
- Supports 8 levels of vectored interrupts.
- Supports 4 levels of fixed priority bus arbitration.
- Supports a Z80 to MC68000 memory interface controller.

The major components of the MC68000 CPU Board include the:

- MC68000 CPU.
- AM9519A Interrupt Controller.

128K/256K-Byte Memory Board

The 128K-byte Memory Board provides:

- Space where an optional 128K-bytes of memory can be installed.
- Optional byte parity checking and detection logic.
- Option selecting to map memory on any 256K boundary within 7-Meg memory space.

Z80 CPU Board

The Z80 CPU Board:

- . Provides primary DMA channel -- memory to memory, I/O to memory, or memory to I/O.
- . Supports Z80 Mode 2 vectored interrupts.
- . Supports dual RS-232 Interfaces.
- . Supports both asynchronous and synchronous communication schemes.
- . Provides boot-strap firmware which resides in the lower 2K of the 64K address space. (Boot-strap firmware is switched out of the address space after bootup is complete.)

The major components of the CPU Board include:

- . Z80-A CPU.
- . Z80-A CTC.
- . Z80-A DMA.
- . Z80-A SIO.

Floppy Disk Controller/Printer Interface Board

The Floppy Disk Controller (FDC) Board provides:

- . Software-selectable double- or single-density operation.
- . Two independent drive interfaces, one for the internal drives and one for the external drives.
- . Adjustable write pre-compensation from 0 ns to 350 ns.
- . Fast parallel printer interface, capable of generating an interrupt when the printer can accept another character.

The major components of the FDC Board include:

- . Z80-A PIO.
- . WD1791.
- . WD1691.
- . WD2143.

64K-byte Memory Board

The 64K-byte Memory Board provides jumper option selection for one of 15 memory pages.

Its major components are 4116 16K x 1 dynamic RAMs.

Video/Keyboard Interface Board

The Video/Keyboard Interface Board provides:

- . 24 lines of either 8Ø or 4Ø characters.
- . Programmable timing parameters.
- . Serial bit stream, processor interrupt.

Its major components are an MC6845 CRT controller and 2114 static RAMs.

Motherboard (8-slot)

The 8-slot Motherboard provides 8Ø conductor paths which distribute regulated power and provide signal inter-connection for the system boards.

Optional Boards

Optional boards include the following:

- . Hard Disk Interface Board -- 16K RAM, bank-selectable. Interfaces to intelligent high-speed controller. 1 to 4 hard disk drives supported. Major components include 4116 16K-by-1 dynamic RAMs, 28Ø-A CTC.
- . High-Resolution Graphics Board -- 64Ø x 24Ø-pixel resolution. Direct overlay of alphanumerics and auto reverse. Options: Register user-programmable for blanking graphics, selecting wait states, and controlling the X and Y address pointers. Option: Control and Data Registers are port mapped. Address pointers increment or decrement automatically after a read or write of memory. Major components include 4116 16K-by-1 dynamic RAMs.
- . Arcnet Interface Board -- Local Area Network supports up to 255 users on the same network with a transmission capability of up to 2ØØØ feet and a data rate of 2.5

M-bits. Buffer Memory is segmented into four pages of 256 bytes each. Its major components include a custom LSI device and 2114 static RAMs.

128K/256K Memory Board -- 128K or 256K-bytes of dynamic RAM, depending upon whether one or two RAM banks have been installed. Byte parity checking and detection logic is also provided as an option. The 128K/256K Memory Board's major components include MCM6665 64K-by-1 dynamic RAMs.

CRT Display Module

The CRT display module has basically the same specifications as the Model II video monitor; however, increased bandwidth (22 MHz) is provided for a sharper display. Resolution is typically 900 lines at center screen and 750 lines in the corners. A green P5 phosphor CRT is provided.

Floppy Disk Drives

The Model 16 can have one or two Tandon Thin-Line drives, double- or single-sided media, single- or double-density, built into the Computer.

Power Supply

The power supply requirements are:

- . +5v @ 13.36 A.
- . +12v @ 2.5 A.
- . -12v @ 200 MA.
- . +24v @ 1.7 A.

2/ Theory of Operation

Model 16 CPU Board Theory of Operation

The theory of operation for the CPU board has been broken up into several major sections, each corresponding to a logical unit of LSI, MSI, and SSI parts on the CPU board. They are as follows:

- . Section 1.0 Central Processing Unit (CPU)
- . Section 2.0 Interrupt Logic
- . Section 3.0 Z80 to 68000 Memory Interface Circuitry
- . Section 4.0 Memory Management Circuitry
- . Section 5.0 Bus Arbitration Logic
- . Section 6.0 Data Transfer Acknowledge Logic
- . Section 7.0 68000 I/O Decoding and Strokes
- . Section 8.0 Clock Logic
- . Section 9.0 Refresh Logic
- . Section 10.0 Bus Error Logic

Note: The terms "assertion" and "negation" are used to avoid confusion when talking about active-high or active-low signals. "Assert" or "assertion" is used to indicate a true or active state, regardless of its high or low potential. "Negate" or "negation" indicates a false or inactive state.

Section 1.0 Central Processing Unit (CPU)

The Model 16 board uses the Motorola MC68000 chip which contains 16 data lines, 23 address lines, and 20 control lines.

The data lines (KD0-KD15) are interfaced to the bus via transceivers U15 and U16 (AMD 8303's). When high, the CD control line (pin 9) on the transceivers tri-states the data bus. This signal is driven by Bus Grant Acknowledge (BGACK), which indicates that a device other than the 68000 CPU is bus master.

The TR control line (pin 11 on the 8303's) controls the direction the transceiver is pointing and is driven by Data Bus Transmit/Receive (DBTR). (See the upper left-hand corner of Sheet 3 of the CPU schematic.) The active-low output DBTR from U40 pin 10 enables the data receivers during an off-board interrupt acknowledge sequence (INTAKL6*) or during a read from external memory.

The active-high state of DBTR enables the data drivers. It, therefore, follows that the data receivers are disabled when:

- . A read or write is in progress from the Interrupt Controller chip (INTCS*).
- . A board interrupt acknowledge sequence is in progress (PRIORINTAK*).
- . A write to external memory (R/W*) occurs.

It should be noted that the CD control line overrides the TR control line, and that both drivers and receivers are disabled (tri-stated) if BGACK is asserted.

Address Lines

The 68000 address lines are interfaced to the address bus via transceivers U14, U33, and U44, which are the same type used for the data lines. The CD control line is connected directly to ground which always enables address lines KA1-KA11, EA12-EA19, and KA20-KA23 to the address bus.

The direction control line (TR) is switched by BGACK* which indicates who has bus mastership. If the 68000 CPU is bus master, then BGACK* is negated and the address lines are driven onto the bus. If an external device is bus master, BGACK* will be asserted and the address contained on the bus will be gated onto the CPU address lines.

The control lines are contained in six major groups. These are:

- . Memory Access Control Lines.
- . Bus Arbitration Lines.
- . Interrupt Priority Lines.
- . Function Code Lines.
- . 6800 Peripheral Interface Lines.
- . System Control Lines.

Memory Access Control Lines

The memory access control lines include Address Strobe (AS*), Lower Data Strobe (LDS*), Upper Data Strobe (UDS*), Read/Write (R/W*), and Data Transfer Acknowledge (DTACK*). AS* indicates there is a valid address on the address lines of the 68000 CPU and it is connected directly to the 68000 subsystem devices.

The Bus AS* (BAS*) depends upon the state of the 68000 CPU. When the processor is in the user state, a delayed AS* is required to allow the extra time needed for address checking of the memory management unit. The logic described on Sheet 3 of the CPU schematic (lower left-hand corner) steers AS* or MAS (the delayed AS* for user state) to GAS* which is interfaced to the bus by U18.

LDS*, UDS*, and R/W* are directly interfaced to the bus using a non-inverting tri-state driver -- U18 (AMD 8104). The control lines are the same as described for the AMD 8303 (the address and data tri-state drivers). The TR input for U18 is pulled up which always enables the drivers, while the CD input is controlled by BGACK which will disable (tri-state) the drivers when an external device is bus master.

LDS* indicates that data bits BD0-BD7 are being accessed, and UDS* indicates that data bits BD8-BD15 are being accessed. If both are asserted at the same time, all 16 data bits are accessed. R/W* indicates whether the data bus transfer is a read or write cycle. An active high indicates a read cycle and an active low indicates a write.

Data Transfer Acknowledge (DTACK*) is the asynchronous handshake signal used by memory and peripheral devices to indicate that a bus cycle has been completed. DTACK* is connected directly to the bus and becomes BDTACK*. For more details, see Section 6.0 Data Transfer Acknowledge Logic.

Bus Arbitration Lines

The bus arbitration lines consist of Bus Request (BR*), Bus Grant (BG*), and Bus Grant Acknowledge (BGACK*). BR* and BGACK* are inputs to the 68000 CPU and BG* is an output. These signals are used to determine which device will be the next bus master.

All three signals connect with the bus arbitration controller chip (U12). This chip interfaces with the bus to

provide four levels of bus requests and grants. For more details, see **Section 5.0 Bus Arbitration Logic**.

Interrupt Priority Lines

The Interrupt Priority Lines (IPL0*-IPL2*) are CPU inputs which indicate the encoded priority of the interrupt-requesting device. The highest priority is Level 7; Level 0 indicates that interrupts are not requested.

IPL0*-IPL2* are connected to the outputs of an 8-to-3 line priority encoder (U21) whose inputs are the interrupt sources -- either GINT* or MIIINT*. U21 is always enabled with pin 5 (EI) grounded. Level 5 interrupt is the only level currently used. Jumpers E19 and E16 are connected to accomplish this.

For more details on interrupt operation, see **Section 2.0 Interrupt Logic**.

Function Code Lines

Function Code lines (FC0, FC1, and FC2) are outputs from the processor chip which feed a 3-to-8 decoder (U6). U6 is used to detect accesses to User Space (either code or data) or to decode the Interrupt Acknowledge sequence (INTAK*).

Bus grant acknowledge (BGACK) disables the decoder to prevent the memory management unit from providing the memory protect function during bus cycles under external control (i.e., Z80, CPU, or DMA transfers).

6800 Peripheral Interface Lines

The 6800 Peripheral Interface Lines (E, VMA*, and VPA*) allow the CPU to interface easily to 6800-type devices. The outputs (E and VMA*) are interfaced to the 6800 bus with a bidirectional transceiver (U18). U18's enable is controlled by the BGACK signal.

The direction of the transceiver is fixed to transmit to the bus. If BGACK is active, the transceiver is disabled and the outputs are tri-stated. Another device is then allowed to drive the bus control lines (i.e., Z80, CPU, or DMA). The 6800 Peripheral Interface lines are not currently implemented in the Model 16 operation.

System Control Lines

The System Clock input (CLK) to the 68000 CPU is driven by the 6-MHz output of the clock logic (PCLOCK). The RESET*, HALT*, and BERR* lines are connected directly to the 68000 bus. These lines are driven in a wire-or fashion by open collector inverters (U50). RESET* and HALT* are directly controlled by the Z80 CPU. This is done by setting or resetting latched bits in a special Z80 I/O port.

RESET* is a bidirectional signal allowing the Z80 I/O port latch or the 68000 CPU to reset the 68000 subsystem. For the 68000 CPU to recognize the assertion of RESET*, HALT* must be asserted at the same time.

HALT* is also a bidirectional signal. When the Z80 I/O port latch asserts HALT*, the 68000 CPU will stop at the end of the current bus cycle. If HALT* is asserted by the 68000 CPU, it indicates the processor has stopped, as in the case of a double bus fault. See Section 3.0 Z80 to 68000 Memory Interface Circuitry for more information.

Assertion of Bus Error (BERR*) to the 68000 CPU indicates that a major error has occurred during the current bus cycle.

Errors can be a result of:

- . A device that does not respond with BDTACK*.
- . An attempt by the user to access memory outside the extents defined by the memory management unit.
- . No interrupt vector received during an interrupt acknowledge sequence.

See Section 10.0 Bus Error Logic for more information.

Section 2.0 Interrupt Logic

The Interrupt Control function for the 68000 subsystem is implemented with an AM9519 interrupt controller. A single AM9519 manages up to eight maskable interrupt request inputs, resolves priorities, and supplies the vector number response to the 68000 CPU at interrupt acknowledge time. When the AM9519 controller receives an unmasked interrupt request, it issues a group interrupt request to the 68000 CPU. When the interrupt is acknowledged, the controller

outputs the pre-programmed vector number corresponding to the highest-priority unmasked interrupt request.

Operating Mode Register

The mode register in the AM9519 specifies the various combinations of operating options that the programmer may use. The following is a list of the operating options used by the system.

- . Priority Mode, selected by mode bit 0.
- . Vector Selection, selected by mode bit 1.
- . Interrupt Mode, selected by mode bit 2.
- . GINT Polarity, selected by mode bit 3.
- . IREQ Polarity, selected by mode bit 4.
- . Mode bits 5 and 6 select which internal register to be read on a subsequent read operation.
- . Mode bit 7 is the master mask bit which enables or disables all interrupts without modifying the interrupt mask register.

Interrupt Request Inputs

Table 1 lists, in order from highest to lowest priority, the interrupt inputs implemented in the 68000 subsystem.

For more information, see the AM9519 data sheet section in the AM9500 Peripheral Products Guide published by Advanced Micro Devices.

Section 3.0 Z80 to 68000 Memory Interface Circuitry

Communication between the two CPU's is accomplished with the Z80 CPU initiating interrupts to the 68000, indicating I/O completion, etc. The Z80 CPU can periodically poll a 68000 memory location to recognize requests for service from the 68000.

Optionally, the 68000 can generate an interrupt to the Z80 by accessing a decoded 68000 memory location (not available on Model II/16 upgrades). Once a request for service has been recognized by the Z80 CPU, a descriptor block is read into Z80 memory from 68000 memory to determine the specific service required.

Interrupt	Description	Vector Location
CONT4*	Initiated by the Z80.	234H
CONT5*	Initiated by the Z80.	238H
CONT6*	Initiated by the Z80.	23CH
ADERR*	Address error, generated by the memory management unit when a user attempts memory access outside the defined range.	240H
TIMERRI*	Time-out error, generated when no DTACK is received with the 68000 as the bus master.	244H
TMERRE*	Time-out error, generated when no DTACK is received and the 68000 is not the bus master.	248H
IPER*	Parity error, generated on a memory parity error when the 68000 is the bus master.	24CH
EPER*	Parity error, generated on a memory parity error when the 68000 is not the bus master.	250H

Table 1. Interrupt Inputs

Prior to attempting a memory transfer by the Z80 subsystem to or from the 68000 memory, all Z80 memory pages must be deselected by resetting the lower nibble of port 0FFH. This implies that certain precautions must be observed. The stack and control program must be located in the lower 32K of the Z80 address space, since page zero cannot be disabled.

Additionally, two control ports must be initialized to determine the addresses involved and the mode of the transfer.

The two ports are described in the tables and text below.

Upper Address Latch (port 0DFH)

Description: Output only, latches the upper address bits (A22-A15) for a Z80 transfer to or from 68000 memory.

Data Bit	Function
7	A22
6	A21
5	A20
4	A19
3	A18
2	A17
1	A16
0	A15

Transfer Control Latch (port 0DEH)

Description: Output only, latches one address bit and seven control outputs.

```

=====
Data Bit      Function
-----
7             A14
6             CONT6
5             CONT5
4             CONT4
3             RESET
2             HALT
1             CONT1
0             CONT0
=====

```

Details of Control Outputs (port 0DEH)

CONT0

0 = If Z80 A0 = 0 asserts UDS*.
 If Z80 A0 = 1 asserts LDS*.
 1 = If Z80 A0 = 0 asserts LDS*.
 If Z80 A0 = 1 asserts UDS*.

CONT1

0 = Enables Z80 to initiate memory transfers to or from
 68000 memory space.
 1 = Transfers by Z80 disabled.

HALT

0 = 68000 processor not halted.
 1 = Halts 68000 processor.

RESET

0 = RESET negated.
 1 = Asserts RESET to 68000 processor.

CONT4

Interrupt to 68000 processor.
 Transition generates interrupt.

CONT5

Interrupt to 68000 processor.
 Transition generates interrupt.

CONT6

Interrupt to 68000 processor.
 Transition generates interrupt.

Section 4.0 Memory Management Circuitry

A fast memory management scheme provides two sets of offset and limit registers. The offset and limit registers define the relocation base address and the absolute limit address allowed by the current user program. Providing two sets of limit and offset registers allows all user programs to access a common kernel of the operating system or the run-time package.

Memory is allocated in 4K-byte increments and relocation is done on 4K-byte boundaries. Memory management is not active in system mode or during memory transfers initiated by bus masters other than the 68000 CPU.

Write protection for the memory outside a user's partition is provided. Accesses outside of the user's defined partition result in the generation of a bus error exception. An interrupt can also be generated if the interrupt controller is properly initialized.

There are two things that cause the generation of a bus error:

- The user addresses outside his partition.
- A bus time-out occurs.

A bus time-out results when nonexistent memory or I/O accesses are attempted. The source of the bus error can be determined by reading the status register of the interrupt controller.

The hardware which accomplishes the memory management function works as described in the following paragraphs.

68000 processor address bits A12 through A19 are added to the 8-bit value which is stored in the active offset register. The result of this addition is the effective address which is presented to the address bus.

The effective address is compared to the 8-bit value which is stored in the active limit register. If the effective address is larger than the contents of the active limit register, or if the addition results in a carry overflow from the adder, a bus error is generated.

68000 processor address A23 determines which set of offset and limit registers are used. If A23 is high, then offset

and limit registers two will be active; while, if A23 is low, offset and limit registers one will be active.

Each of the two extents is implemented with an offset register and a limit register, which are 74LS374 8-bit D-type registers. The 8-bit value in the offset register is added to the eight processor address lines (KA12 to KA19) to form User Extent Address lines (UEA12 to UEA19).

The effective address is then compared with the value in the limit register; if the EA is greater than the limit, an out-of-bounds error is generated.

A carry out of the adder (LS283) also generates an OBERROR. If OBERROR occurs when MMA and MAS are active, then an Address Error is generated (ADERR). This signal (ADERR) is one of the interrupt sources.

Two 4-bit multiplexors (LS157) select either the processor address (KA12-KA19) or the User Extent Address (UEA12-UEA19) to form the Effective Address (EA12-EA19). MMA selects the address source, and the upper processor address (KA23) selects the active extent.

For a one-megabyte memory space, eight bits of memory management allow 4K minimum granule sizes to be protected.

Note: KA22 asserted selects the I/O device address space. The I/O device strobe generation logic generates the I/O strobes necessary to communicate with interrupt controller and memory management registers by decoding KA21 and KA22.

Section 5.0 Bus Arbitration Logic

Bus arbitration allows other devices capable of being bus master to request, be granted, and acknowledge bus mastership. The bus arbitration sequence is as follows:

1. The device asserts a Bus Request (BR*).
2. The 68000 CPU asserts a Bus Grant (BG*) to indicate that the bus will be released at the end of the current bus cycle.

3. The device acknowledges the bus grant by asserting a Bus Grant Acknowledge (BGACK*) and assuming bus mastership. A requesting device should not assert BGACK* or assume bus mastership until the following conditions are met:
 - . A bus grant has been received.
 - . BAS* has been negated, indicating that the CPU has completed the current bus cycle.
 - . BDTACK* has been negated, indicating that memory or peripherals are not using the bus.
 - . BGACK* has been negated, indicating that no other device still has bus mastership.

4. The device negates the Bus Request (BR*).

The bus arbitration control is performed by the bus arbitration controller chip U12. In addition to controlling the bus arbitration sequence, U12 manages four levels of bus requests and grants.

The sources for the four levels are Refresh Request (REFRQ*), Bus Request 2 (BR2*), Bus Request 1 (BR1*), and Bus Request 0 (BR0*), with REFRQ* having the highest priority and BR0* the lowest. The bus requests are pre-latched by a quad-D-type latch U64 clocked at a 12-MHz rate.

The bus request is latched at a Q output of U64 and asserts a bus request input of U12 (pins 3-6). The bus arbitration controller will, in turn, assert BR* to the 68000 CPU. After some internal synchronization time, the 68000 will assert BG* to U12 which indicates that it will release the bus at the end of the current bus cycle.

When the current bus cycle has ended (i.e., when BAS* and BDTACK* are negated), U12 will assert a bus grant to the requesting device with the highest priority. The bus arbitration controller U12 will also assert BGACK* and negate BR* to the 68000 CPU. BGACK* is inverted by 1/6 of U5 and both signals are used to indicate to other bus-controlling circuitry that an external device has become bus master.

The 68000 CPU will negate BG* and wait until BGACK* has been negated before reassuming bus mastership. The requesting device can then assume bus mastership and perform any data transfers needed.

When the current bus master is finished, it negates the bus request to the bus arbitration controller through U64. Then, if there is a bus request still pending, a bus grant will be asserted to the next requesting device and BGACK* will remain asserted until all pending bus requests have been satisfied.

If no bus requests are pending, the bus arbitration controller will negate BGACK* and allow the 68000 CPU to assume bus mastership. See Figure 1 for the timing relationships of this circuit.

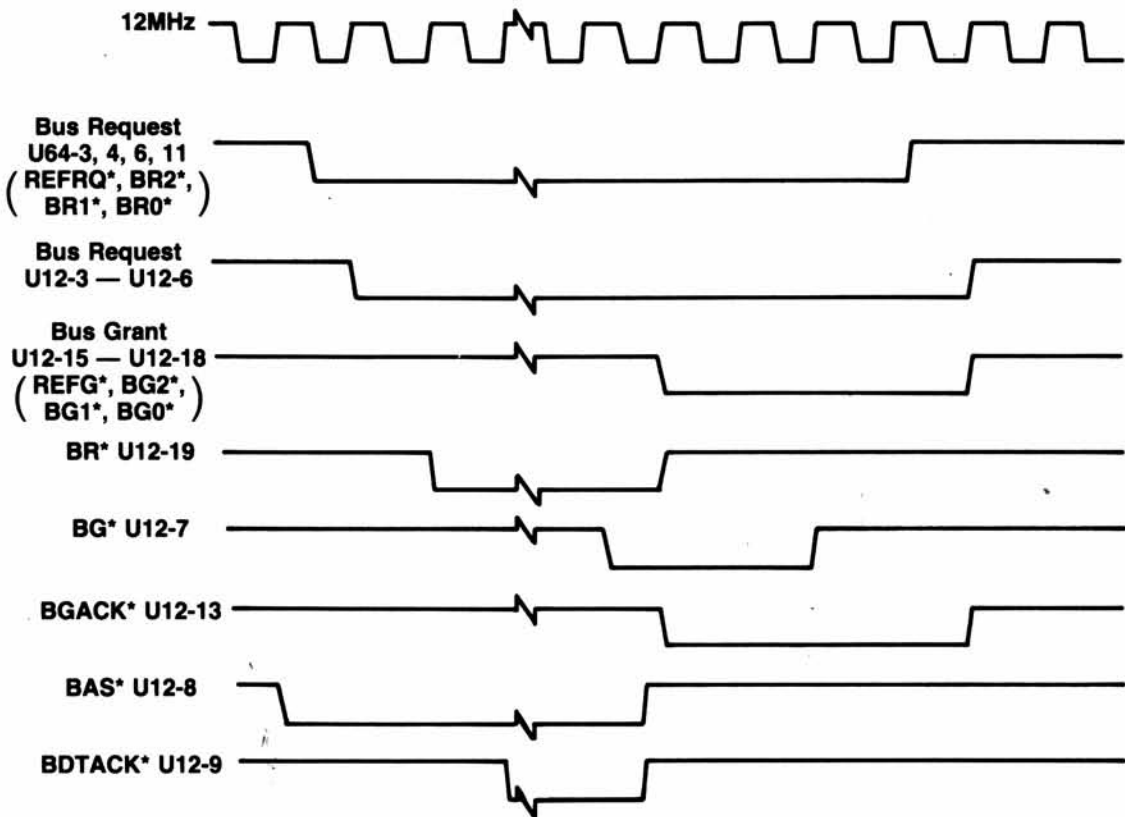


Figure 1. Bus Arbitration Circuit Timing

Section 6.0 Data Transfer Acknowledge Logic

Data Transfer Acknowledge (DTACK*) is the asynchronous handshake signal used by memory and peripheral devices to complete a bus cycle. When BDTACK* is asserted during a

read bus cycle, the data is latched into the 68000 CPU and the bus cycle is terminated. Assertion of BDTACK* during a write cycle causes the 68000 CPU to terminate the bus cycle.

There are two main sources of BDTACK* from the CPU's point of view:

- . Onboard devices, such as the AM9519 interrupt controller chip and the memory management registers.
- . Offboard devices, such as memory or peripherals connected to the 68000 bus.

Two signals can trigger the generation of an onboard BDTACK* -- MIIDTACK* and RIP*.

If MIIDTACK* is asserted, a read or write to an onboard device is in progress.

If RIP* is asserted, an interrupt acknowledge cycle is in progress and the interrupt vector data is valid from the interrupt controller chip U11.

MIIDTACK* and RIP* are OR'ed together at U30 pin 12 and U30 pin 13, and the resultant output at U30 pin 11 clocks a low into the D flip-flop (1/2 of U48). This results in a high output at U48 pin 6, which is inverted by 1/6 of U50 and used to drive the BDTACK* line low.

Address Strobe (AS) sets the flip-flop and negates BDTACK* for the next bus cycle. Figure 2 shows the timing relationships for onboard BDTACK* generation.

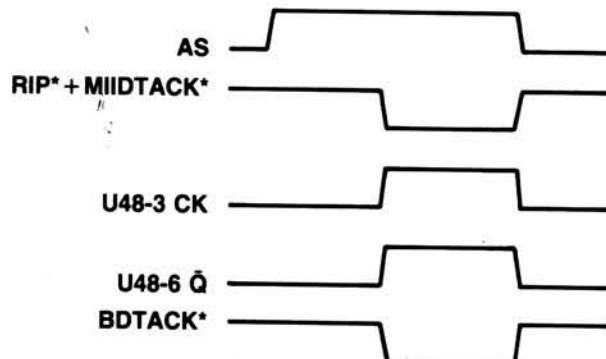


Figure 2. Onboard BDTACK Generation

Generation of BDTACK* from offboard devices is only from the 68000 memory boards. BDTACK* being asserted from a 68000 memory board indicates that data transfer has been completed.

During a read cycle, BDTACK* indicates that the data from the data bus has been written into memory and has completed the transfer. During a write cycle, BDTACK* indicates that the data requested is present on the data bus. For more details on memory BDTACK* generation, refer to the Theory of Operation for the Model 16 Memory Board.

BDTACK* is also generated for the time-out error logic located in the middle and bottom of sheet 2 of the 68000 CPU schematic. BDTACK* is driven by 1/6 of U50 and is generated by the Q output of U62 pin 9.

The Q output of U62 pin 9 (TMERR) indicates that a non-responding device has been accessed and a time-out error has occurred.

Section 7.0 68000 I/O Decoding and Strokes

The I/O devices in the 68000 subsystem are memory-mapped and consist of the:

- . Interrupt controller chip.
- . Memory management registers.
- . Z80 interrupt (NOT implemented in Model II upgrades).

All other I/O devices and peripherals in the Model 16 are still controlled by the Z80 CPU.

The main I/O decoding is managed by two chips (U49 and U57) which make up the I/O controller. The I/O controller interfaces the 68000 CPU to the 68000 subsystem I/O devices, thereby providing all necessary signals.

The middle and top of sheet 2 of the 68000 CPU schematic should be referenced unless otherwise noted. The current I/O devices are mapped at address locations 7800D0H to 7800D7H. Address bits KA20-KA22 are decoded by a 3 input and gate, 1/3 of U4, which generates the signal VMIIAD.

VMIIAD and mIO (KA19) are connected to the I/O controller and generate the I/O signals during access to memory space

TRS-80®

780000H to 78FFFFH. When an I/O access is executed, VMIIAD, mIO, AS*, and the 8-MHz CK (clock) start a 4-bit internal counter to U49. This counter strobes the assertion of BIORQ*, BRD*, and BWR* of U49 and MIIDTACK* of U57.

SRW* (R/W*) determines the assertion of BRD* or BWR*. BIORQ* is used to enable a 1 of 8 decoder U32 which decodes address bits KA1-KA7. Refer to the bottom right-hand corner of sheet 3 of the 68000 CPU schematic.

KA4, KA6, and KA7 are decoded by a 3 input and gate, 1/3 of U27, and the output is connected to the active-high enable input U36 pin 6. KA5 enables the third enable input U36 pin 4 when an active low occurs.

KA1-KA3 are decoded to determine the output of U32 that selects the I/O device. Table 2 outlines the memory-mapped I/O locations currently implemented in the 68000 subsystem. See Figure 3 for the timing relationships of the I/O controller (U49 and U57).

Address	Function
7800D0	Interrupt controller data register
7800D1	Interrupt controller command register
7800D2	Limit register two
7800D3	Offset register two
7800D4	Limit register one
7800D5	Offset register one
7800D6	Interrupt request to Z80
7800D7	Interrupt request to Z80

Table 2. Memory-Mapped I/O Locations

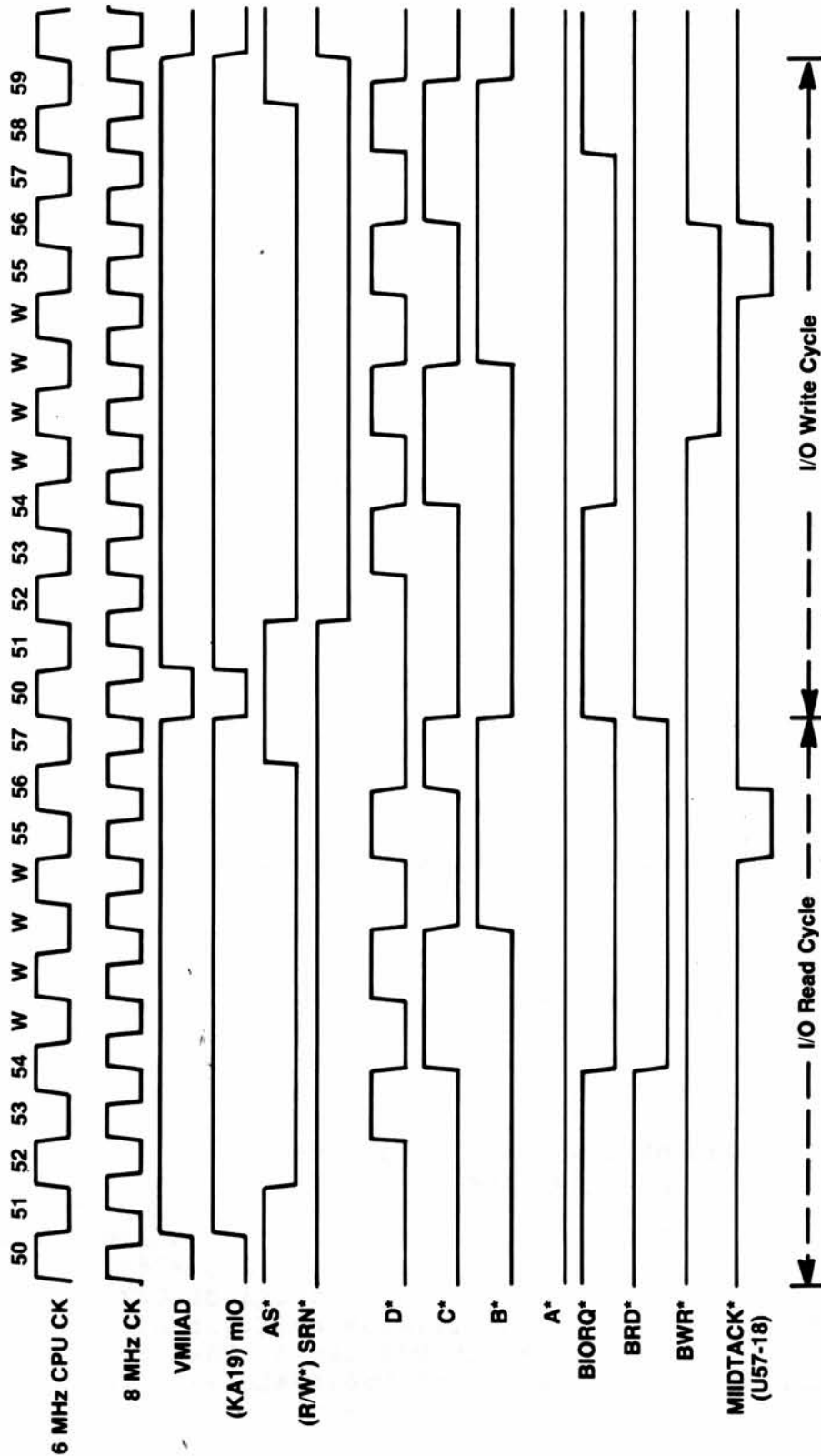


Figure 3. I/O Controller Timing

TRS-80[®]

Table 3 outlines the memory map of the 68000 subsystem:

SYSTEM RAM

Start Address	End Address	Total Bytes
Total Available RAM Space		
000000	6FFFFFF	7 MEG

One 128K Memory Board Installed		
000000	01FFFF	128K

Two 128K (or One 256K) Memory Boards Installed		
000000	03FFFF	256K

One 256K and One 128K Memory Board Installed		
000000	05FFFF	384K

Two 256K Memory Boards Installed		
000000	07FFFF	512K
=====		

Table 3. Memory Map of the 68000 Subsystem

Section 8.0 Clock Logic

The clock logic provides the clocks and timing for the 68000 subsystem. The heart of the clock logic is a 24-MHz crystal oscillator. (See the top left-hand corner of sheet 2 of the 68000 CPU schematic.) The output of the 24-MHz oscillator is hooked to U63 pin 4 (74S86) which stabilizes the voltage levels. The output of U63 pin 6 is divided by two by 1/2 of U47 (74LS74) which provides the 12-MHz clock. The 12-MHz clock is divided by two by 1/2 of U47 (74LS74) to provide the 6-MHz clock or PCLOCK. The 24-MHz clock at U63 pin 6 is also sent to a logic circuit consisting of U55 (74S112), 1/4 of U63 (74S86), 1/4 of U38 (74LS32), and 2/3 of U27 (74LS11). This circuit causes division by 1.5 that outputs a non-symmetrical 16-MHz signal at U38 pin 3. The 16-MHz signal is divided by two by 1/2 of U54 (74LS74) which

TRS-80[®]

provides the 8-MHz clock. The 8-MHz clock is also divided by two by 1/2 of U54 (74LS74) to provide the 4-MHz clock.

Section 9.0 Refresh Logic

The refresh logic provides the necessary timing and control for generating the refresh pulses required for the dynamic RAMs on the 68000 memory board(s). It provides refresh by becoming bus master and supplying the refresh strobe REFRSH. The timing is generated by a LS393 counter (U45) and decoding steering logic LS32 (U38) and LS30 (U53).

The timing logic generates a bus request (REFRQ*) every 15.5 or 31 usec, depending on the configuration of the jumper on E43, E44, and E45. If E44 and E45 are jumped, U53 will trigger the D flip-flop 1/2 U62 on the count of 62 which equals 15.5 usec. This will meet the minimum requirement of 128 refreshes every 2 msec. If E43 and E44 are jumped, the D flip-flop will be triggered on the count of 124 which will equal 31 usec. This configuration will generate less refresh bus request cycles, thus allowing more CPU running time; but to meet the 2-msec refresh specification, two refresh pulses are generated during each refresh period.

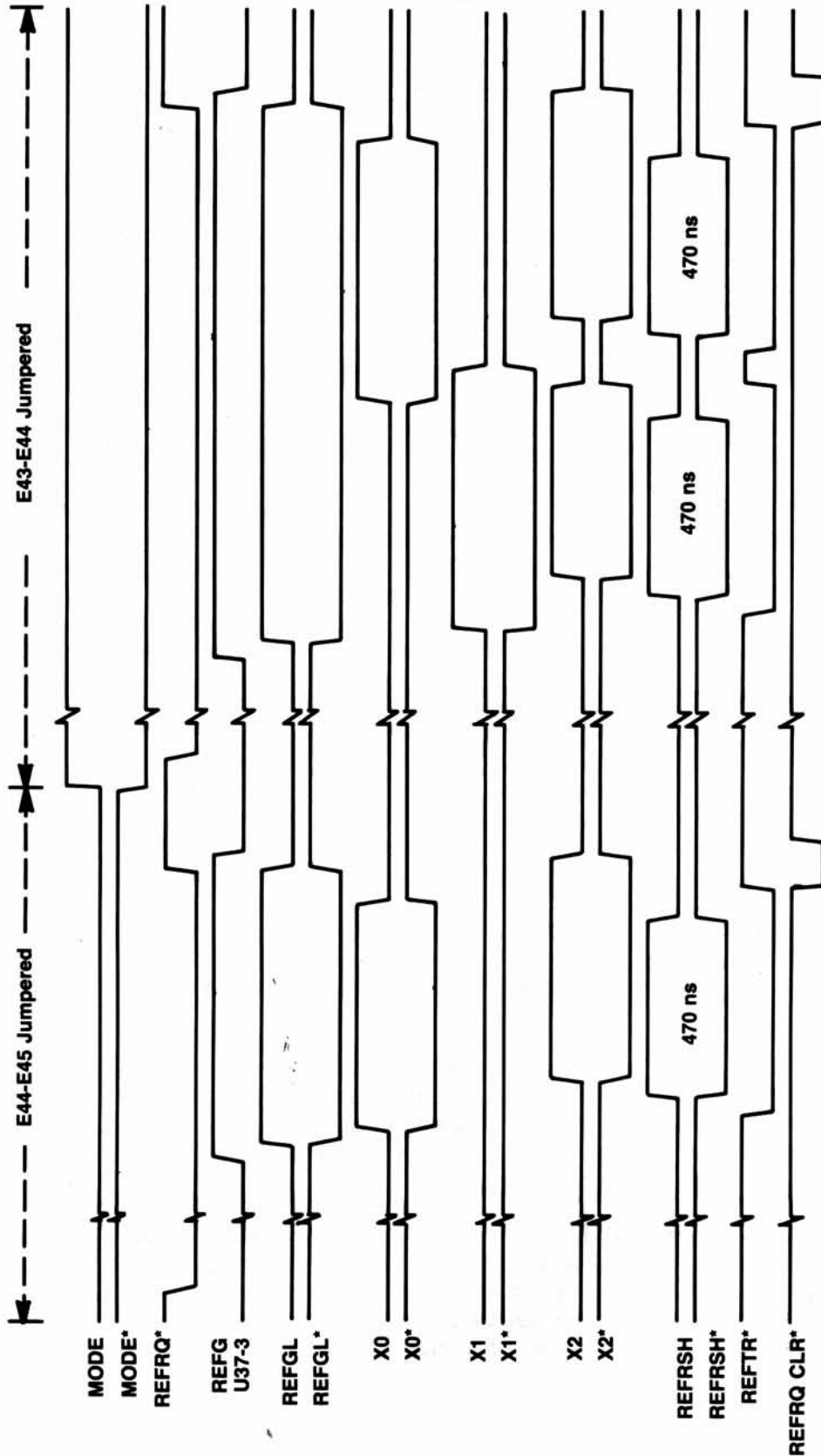
The generation of the single or double refresh pulse is the function of a refresh state machine consisting of three S64's (U20, U25, and U26) and a L551 (U19). **Figure 4** shows the timing relationships of the refresh logic.

Section 10.0 Bus Error Logic

Bus error logic is driven low when one of three events occur:

- An attempt by the user to access memory outside the extents defined by the memory management registers.
- A time-out error on a 68000 memory access.
- A time-out error on a memory access by an external bus master, i.e., the Z80 CPU or DMA.

The bus error signal also drives the MEMDIS* bus signal which instructs the 16-bit memory board to abort a memory cycle. This provides a write-protect feature for accesses outside the user's defined extents. A 100-usec one-shot (1/2 of U39) is used to define the maximum time allowed for a memory cycle.



Note: Each block between signals equals one propagation delay.

Figure 4. Timing for Refresh Logic

The bus Address Strobe (AS*) is used to trigger the one-shot. The active-low output of the one-shot is the clock input to a D flip-flop (1/2 of U62). If the one-shot ever times-out, the rising edge of the active-low output will clock the state of BDTACK* into the D flip-flop.

The Q output of the flip-flop is inverted by an open collector device and drives the BDTACK* line. If BDTACK* is high, indicating that the memory or I/O device did not respond, then BDTACK* is driven low which allows the cycle to complete. TMERR* is also driven by the Q output of the flip-flop. Thus, if a device on the bus fails to respond within the timespan allotted by the time-out circuit, a bus error will be generated.

Model 16 Memory Board Theory of Operation

The Model 16 Memory Board is a Random Access Memory (RAM) with a total capacity of 128K words (256K bytes) of data with optional byte parity for error detection. It is designed for use with the 68000 processor system. The 68000 has a 16-bit-wide data bus and, therefore, the memory is 16 bits wide.

Because the MC68000 needs to handle both 8- and 16-bit-wide data transactions, the memory is further divided into upper and lower bytes (8). Actually, all transfers to and from memory are treated as byte transfers. If a full 16-bit transfer is desired, an upper and lower byte transaction is performed simultaneously. Thus, the memory is organized as two parallel byte memories which share a common memory space.

Since parity is checked on all transfers, if the option is enabled, the parity generating/checking has to be set up on a byte basis; therefore, each byte has a ninth bit added called a parity bit. Parity is a scheme where the total number of bits that = 1 in every valid memory location is either EVEN or ODD. The Model 16 memory uses the odd scheme. Thus, if the data has an even number of bits = 1 (0, 2, 4, 6, or 8), the parity bit will = 1, making the total number of bits = 1 odd. Otherwise, the parity bit = 0.

Functional Description

The Model 16 Memory Board can functionally be divided into four main parts:

- . Address circuits.
- . Timing circuits.
- . Parity circuits.
- . Memory.

Memory

By understanding the requirements of the memory IC's, the address and timing circuits are clearer. The basic memory element is a DRAM (Dynamic Random Access Memory) IC containing 65,536 (64K) single-bit locations. Therefore, to store each byte with parity, nine IC's are required.

Two particulars of dynamic RAM's are address multiplexing and refresh. There are 16 address lines to access this amount of memory. Address line A₀, internal to the 68000 CPU, is used to distinguish between upper (A₀=1) and lower (A₀=0) bytes; then A₁-A₁₆ is required. To save pins and chip size, the IC's have only 8 address inputs.

Therefore, the address lines are loaded into memory in two parts:

- . Row address (A₁-A₈), first by the Row Address Strobe (RAS).
- . Column address (A₉-A₁₆), second by the Column Address Strobe (CAS).

Once the addresses are loaded, the memory alters or presents the data at that location, depending on the state of the Read/Write (R/W*) signal. Refresh is required to maintain the information stored in the RAMs.

Every 2 milliseconds, the entire contents of the RAM must be rewritten. Due to the RAM structure, this requires 128 refresh-only accesses every 2.0 ms, or one every 16.0 microseconds. The refresh cycle is the same as a read cycle, except AMUX and CAS are not generated.

TRS-80[®]

Address

Address lines BA1* through BA16* are routed to the board through two-line receiver-inverting buffers U3,U4 (74S240) which are permanently enabled. The lower eight address lines (BA1-BA8) are multiplexed by U28,U48, with the eight refresh address bits from the refresh address counter U14 becoming the eight memory row address bits.

The row address bits are then multiplexed by U29,U49, with the column address bits (address lines BA9-BA16) becoming the eight multiplexed memory address bits. The memory address lines are routed to all 36 IC's through series resistors to reduce ringing and overshoot.

Address line BA17* is routed to the memory board by non-inverting buffer U9. A17 enables the steering AND gates to generate the RAS signals for the lower or upper 128K memory page. Address lines BA18-BA22 are used to enable the memory board at a specific 256K location within the 68000 subsystem memory map allocation.

These address lines are connected to an 8-bit magnitude comparator U2 (LS688) which compares two 8-bit inputs. The address lines are compared to a preset value by the use of dip switch S1. If the address lines BA18-BA22 equal the preset value, the output of the comparator is asserted and enables the memory board. Refer to Table 4 for proper setting of S1.

Control/Timing

The control and timing signals consist of Bus Address Strobe (BAS*), Bus Upper Data Strobe (BUDS*), Bus Lower Data Strobe (BLDS*), Bus Read/Write (BR/W*), Memory Disable (MEMDIS*, which is BERR*), and Bus Data Transfer Acknowledge (BDTACK*).

All signals, except BDTACK*, are input signals from the 68000 CPU board and are interfaced to the memory board through U9 (S241). BDTACK* is an output control signal to the 68000 CPU board and is driven by an open collector NAND gate U1 pin 3 (7438).

The output of U10 pin 8 (UDSG) represents the logical AND of AS*, UDS*, board select from U2 pin 19, and MEMDIS. U10 pin 6 (LDSG) represents either the logical AND of AS*, LDS*, BSEL*, and MEMDIS OR REF* (refresh). These two outputs are

TRS-80®

S1

	1	2	(B18) 3	4	(B19) 5	(B22) 6	(B20) 7	(B21) 8
Disable Board	X	Ø	X	X	X	X	X	X
ØØØØØØ-Ø3FFFF	X	1	Ø	X	Ø	Ø	Ø	Ø
Ø4ØØØØ-Ø7FFFF	X	1	1	X	Ø	Ø	Ø	Ø
Ø8ØØØØ-ØBFFFF	X	1	Ø	X	1	Ø	Ø	Ø
ØCØØØØ-ØFFFFFF	X	1	1	X	1	Ø	Ø	Ø
1ØØØØØ-13FFFF	X	1	Ø	X	Ø	Ø	1	Ø
14ØØØØ-17FFFF	X	1	1	X	Ø	Ø	1	Ø
18ØØØØ-1BFFFF	X	1	Ø	X	1	Ø	1	Ø
1CØØØØ-1FFFFFF	X	1	1	X	1	Ø	1	Ø
2ØØØØØ-23FFFF	X	1	Ø	X	Ø	Ø	Ø	1
24ØØØØ-27FFFF	X	1	1	X	Ø	Ø	Ø	1
28ØØØØ-2BFFFF	X	1	Ø	X	1	Ø	Ø	1
2CØØØØ-2FFFFFF	X	1	1	X	1	Ø	Ø	1
3ØØØØØ-33FFFF	X	1	Ø	X	Ø	Ø	1	1
34ØØØØ-37FFFF	X	1	1	X	Ø	Ø	1	1
38ØØØØ-3BFFFF	X	1	Ø	X	1	Ø	1	1
3CØØØØ-3FFFFFF	X	1	1	X	1	Ø	1	1
4ØØØØØ-43FFFF	X	1	Ø	X	Ø	1	Ø	Ø
44ØØØØ-47FFFF	X	1	1	X	Ø	1	Ø	Ø
48ØØØØ-4BFFFF	X	1	Ø	X	1	1	Ø	Ø
4CØØØØ-4FFFFFF	X	1	1	X	1	1	Ø	Ø
5ØØØØØ-53FFFF	X	1	Ø	X	Ø	1	1	Ø
54ØØØØ-57FFFF	X	1	1	X	Ø	1	1	Ø
58ØØØØ-5BFFFF	X	1	Ø	X	1	1	1	Ø
5CØØØØ-5FFFFFF	X	1	1	X	1	1	1	Ø
6ØØØØØ-63FFFF	X	1	Ø	X	Ø	1	Ø	1
64ØØØØ-67FFFF	X	1	1	X	Ø	1	Ø	1
68ØØØØ-6BFFFF	X	1	Ø	X	1	1	Ø	1
6CØØØØ-6FFFFFF	X	1	1	X	1	1	Ø	1

Ø = Off = Open
 1 = On = Closed
 X = Don't Care

Table 4. Memory Map Select Table

OR'ed together by U11 so either or both will initiate a memory request cycle.

The output of U11 pin 8 (MEMREQ) clocks the D flip-flop (1/2 of U12) to start a pulse down a delay line U13. The pulse output at the 40-ns tap is RAS, at 80 ns is AMUX, at 120 ns is CAS, and at 200 ns is (TERMinate), which clears the flip-flop (U12) and limits the pulse to 200 ns. RAS from the 40-ns output enables the steering logic.

MEMDIS is a signal used by the Memory Management Unit to prevent access to memory, especially writes. In addition to being a term in MEMREQ, it is OR'ed with (TERM) as extra insurance to prevent an access cycle. MEMDIS should be true before UDS*/LDS*. The signal RAS is AND'ed with the four combinations of LDSG, UDSG, A17 and A17* at U24,U25 to make four signals.

These four signals are OR'ed with REF at U23 to generate RAS1L, RAS1U, RAS2L, and RAS2U, a Row Address Strobe for each memory byte section. The signal CAS is AND'ed with (disabled by) REF to generate CASU and CASL, the Column Address Strobe for each word section. The signal R/W* is AND'ed at U15 with UDSG to generate R/W* UPPER BYTE, and with LDSG to generate R/W* LOWER BYTE write strobes.

The drivers for each of the signals RAS1L, RAS1U, RAS2L, RAS2U, CASL, CASU, R/W* LOWER BYTE, and R/W* UPPER BYTE are each passed through a series resistor to reduce ringing and undershoot. The signal DTACK* originates from the D flip-flop U12. The CAS pulse from the delay line sets the signal and is reset at the end of {MEMREQ}. An inverter buffers the signal to the MC68000 processor section.

Parity

There are two parity circuits:

- . Input parity generators.
- . Output parity checkers.

Since there is byte parity, there is one parity bit for each byte. When data is being written to a memory location, the data is monitored by the input parity generators.

The output of this generator is written into the same memory location as the ninth or parity bit. When a byte is being read from a memory location, all nine bits are monitored by

the output parity checkers (the parity bit is not passed on to the bus). If the parity is correct, the output is a logic 1.

If the parity is incorrect, a logic 0 is strobed into D flip-flop U27 by AMUX. This signal is then routed to the selected system interrupt. The signal is cleared by the next AS*. Parity is an optional feature. The lack of it does not alter the memory operation.

3/ Troubleshooting

Isolating the Trouble

Isolate the trouble to the Model 16 boards by running all current Model II diagnostics to verify the Model II area of the Model 16. If any failures are detected, refer to the Model II Technical Reference Manual. If the Model 16 boards are still suspected as being at fault, remove the Model 16 CPU and memory boards and rerun the Model II diagnostics.

Localizing the Trouble

Localize the trouble to the Model 16 68000 CPU Board or the Model 16 128K/256K Memory Board by following the recommended actions in the troubleshooting chart below:

Run Diagnostics	Condition	Possible Fault	Recommended Action
MOD16 Memory Test (uses Z80 to test memory)	Test locked-up	Z80 to 68000 interface circuit	Check interface controller U34 and select logic.
		Bus arbitration circuit controller U12	Check latch U64 and bus arbitrator.
		Refresh logic	Check all logic in refresh circuit.

Run Diagnostics	Condition	Possible Fault	Recommended Action
	Bad RAM reported	Bad RAM	Calculate and replace bad RAM ICs.
		280 to 68000 interface circuit	Check all logic in interface circuit.
		Memory board	Refer to Troubleshooting the Model 16 Memory Board.
	No errors		Refer to Troubleshooting the Model 16 CPU Board.

Troubleshooting the Model 16 68000 CPU Board

Run Diagnostics	Condition	Possible Fault	Recommended Action
MOD16 Interrupt Test	Test locked-up on software interrupt	Interrupt circuit	Check interrupt controller U11, ICs U6, U21, & U13. Check also jumpers E19 to E16 and E3 to E10.
		68000 CPU	Replace 68000.

Run Diagnostics	Condition	Possible Fault	Recommended Action
		Clock logic	Check clock circuit.
	Test locked-up hardware interrupt	Interrupt circuit	Check interrupt controller U11, and all hardware interrupt inputs into U11.
		68000 CPU	Replace 68000.
		Clock logic	Check clock circuit.
	Software interrupt received was not interrupt-generated	Interrupt controller	Replace interrupt controller U11.
	Hardware interrupt received was not interrupt-generated	Interrupt circuit	Check for shorts on interrupt input lines.
MOD16 Offset/Limit Test	OBERROR in user range	Offset/Limit registers	Check output address lines for shorts.
	Protected memory modified	U11, U32, or U16	Check listed ICs.

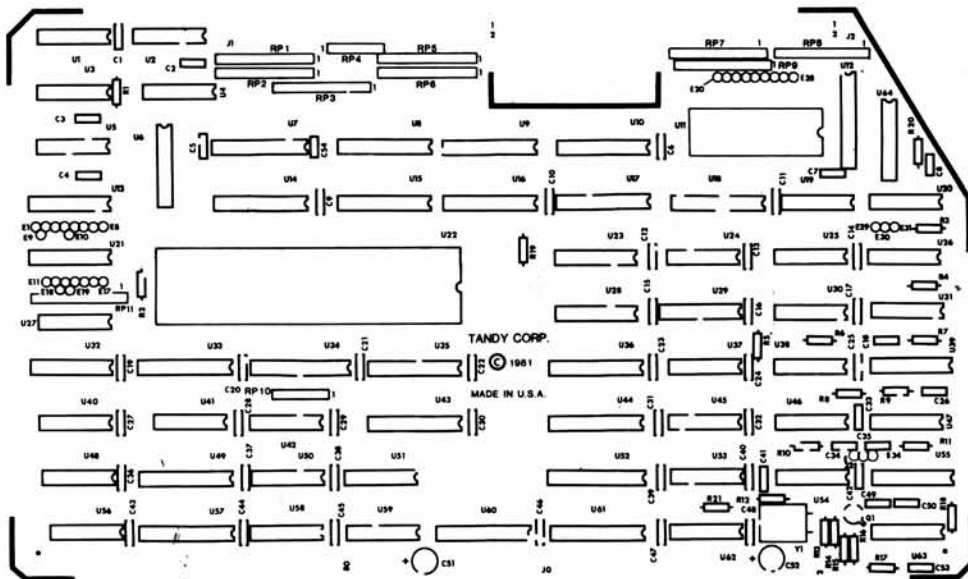
Run Diagnostics	Condition	Possible Fault	Recommended Action
	OBERROR not generated	4-bit full adders	Check U23, U24, U36, or comparator U41 or U30.
	Random errors	I/O decoding and strobes	Check I/O and strobe circuit.

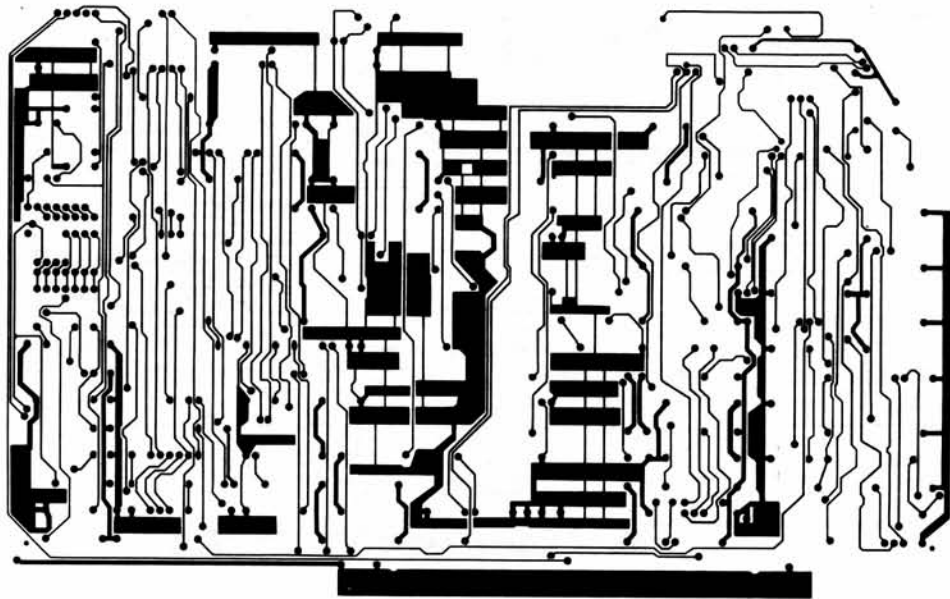
Troubleshooting the Model 16 Memory Board

Run Diagnostics	Condition	Possible Fault	Recommended Action
MOD16 Memory Modified Address Test	Bad RAM reported	Bad RAM	Calculate and replace bad RAM IC(s).
		Data buffers	Check buffers U6, U5, U8, and U7.
		Address buffers	Check U4, U3, and U9 for A17.
		Memory control	Check U9 and signal control logic and multiplexers.

4/ Printed Circuit Boards

68000 CPU Board

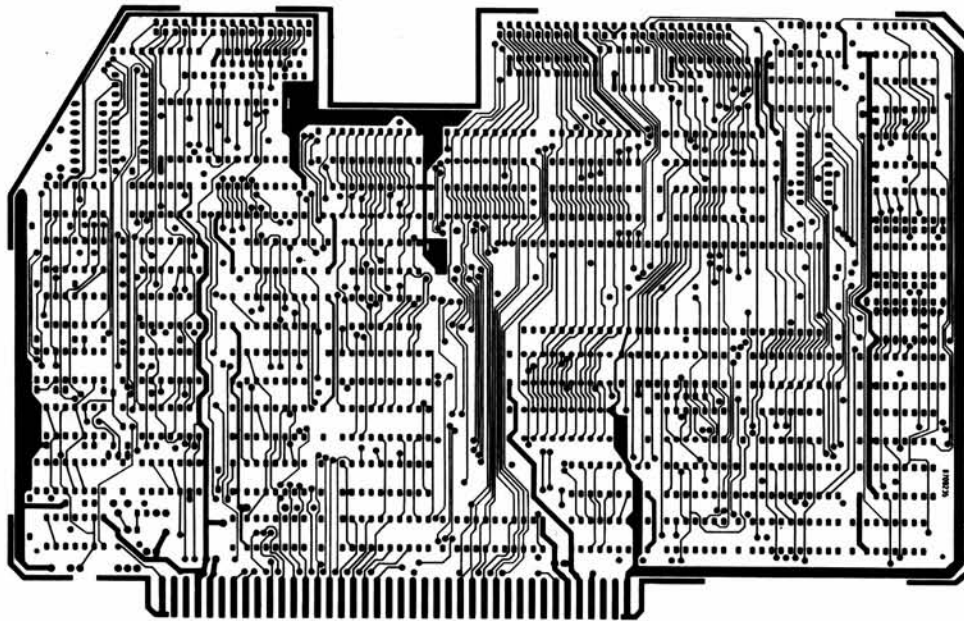




LAYER 2

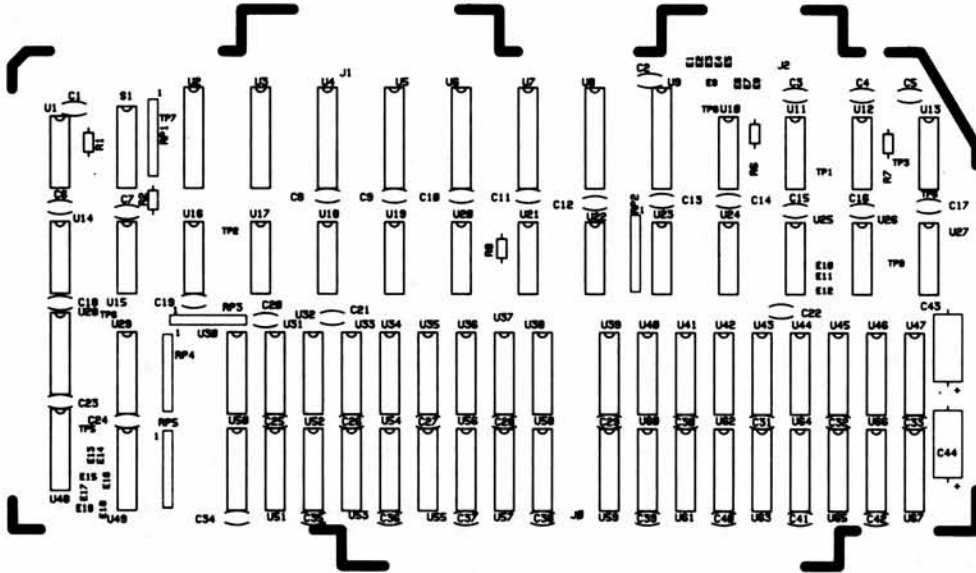


LAYER 3

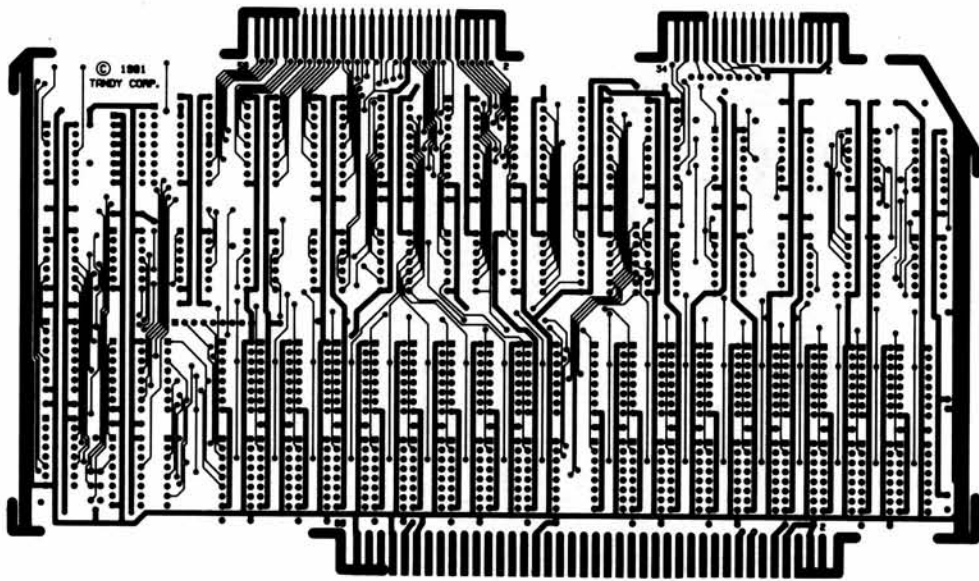


SOLDER SIDE
(LAYER #4)

128K/256K Memory Board

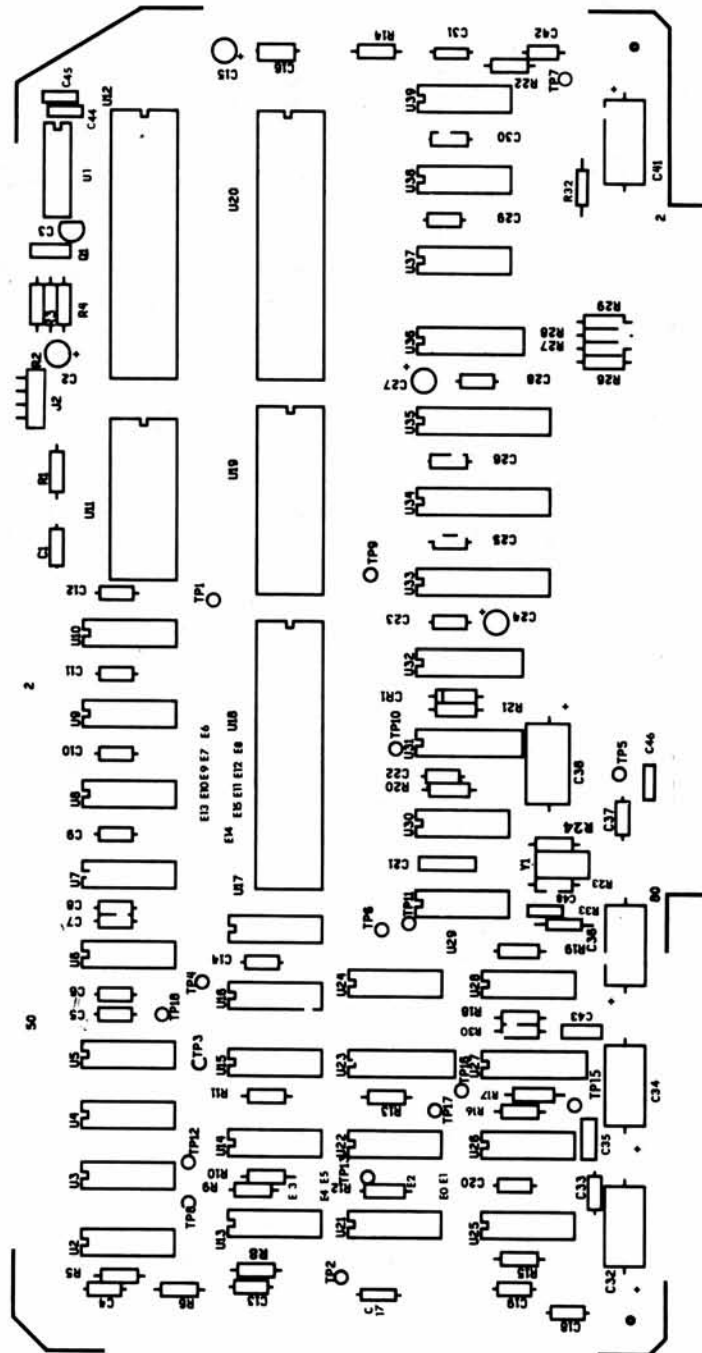


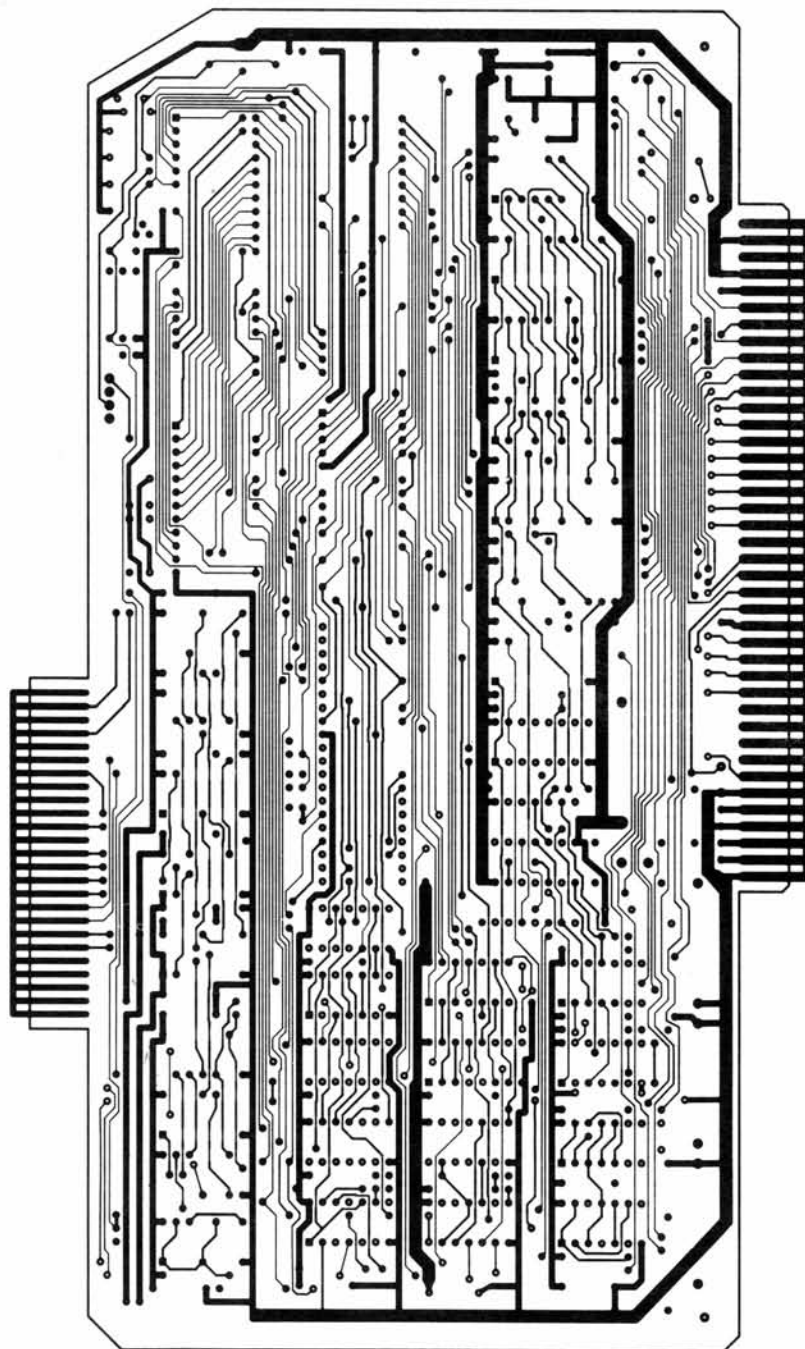
SILKSCREEN

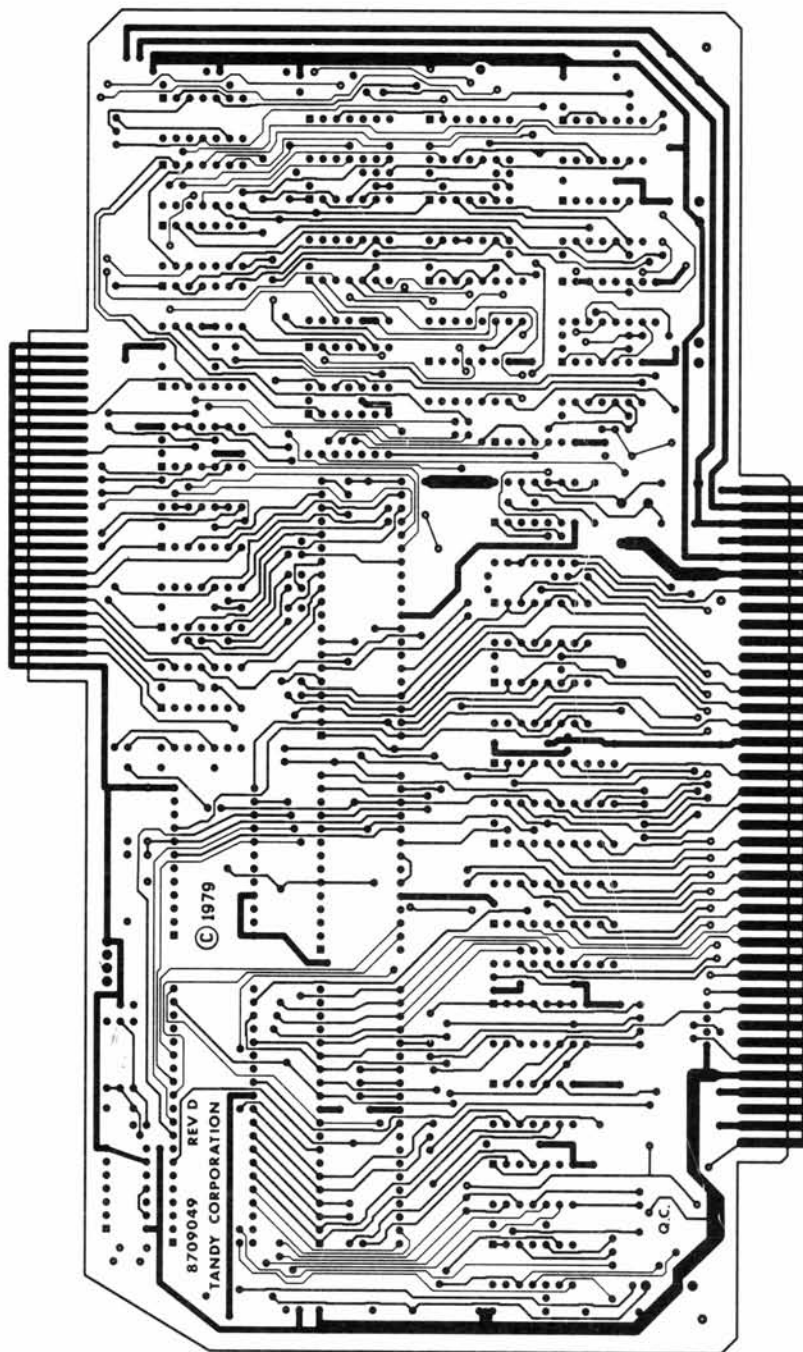


COMPONENT SIDE

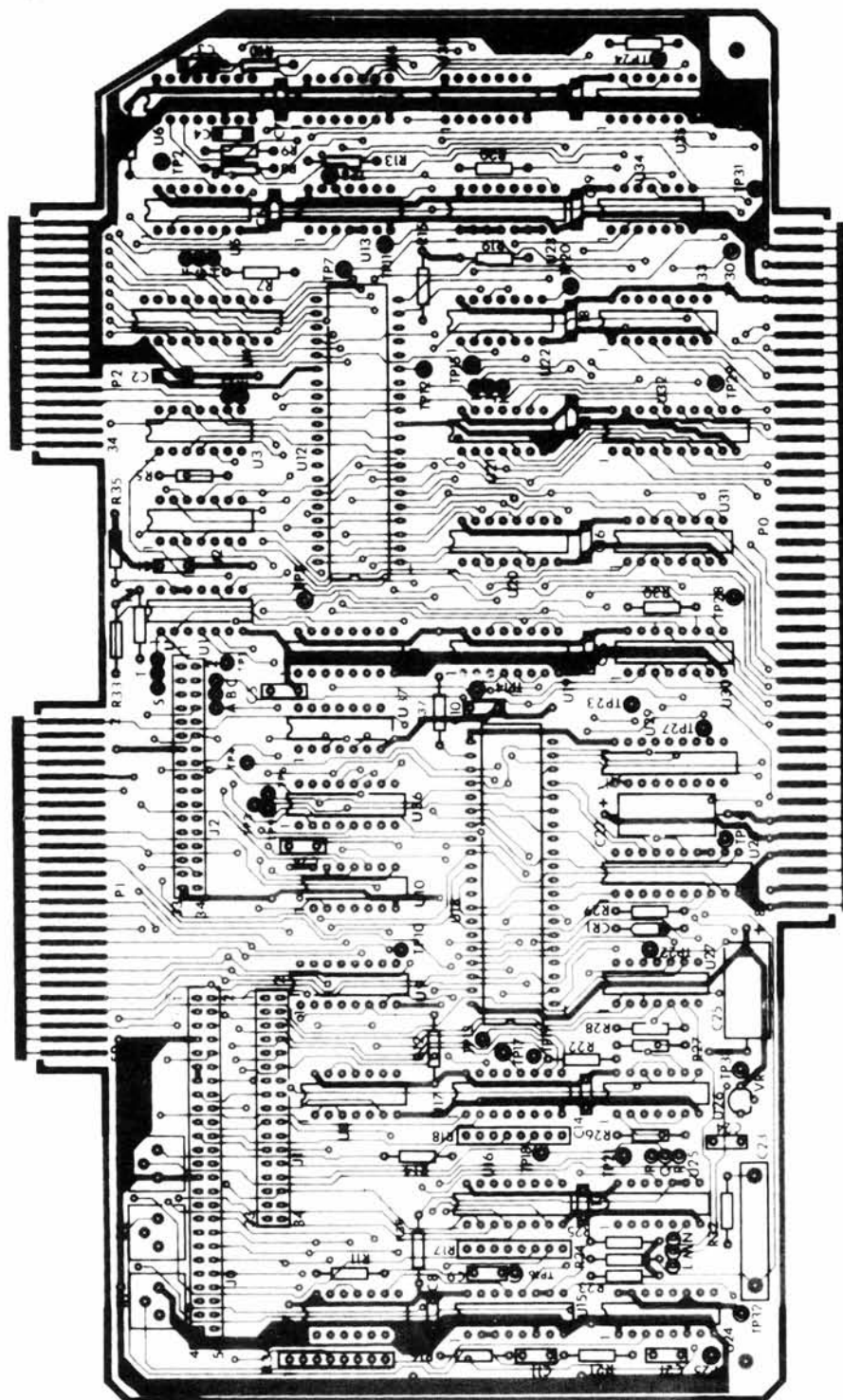
Z80 CPU Board

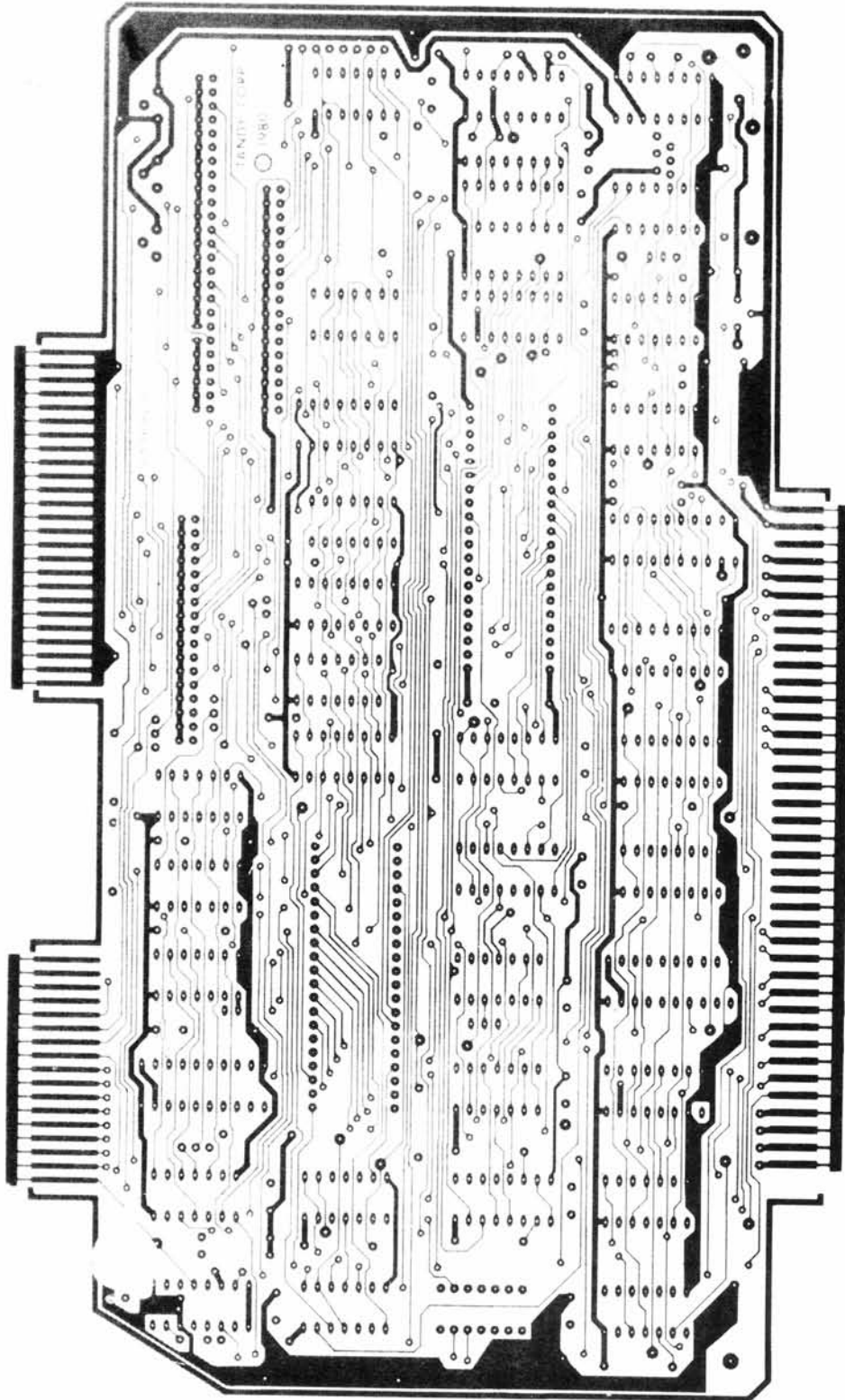




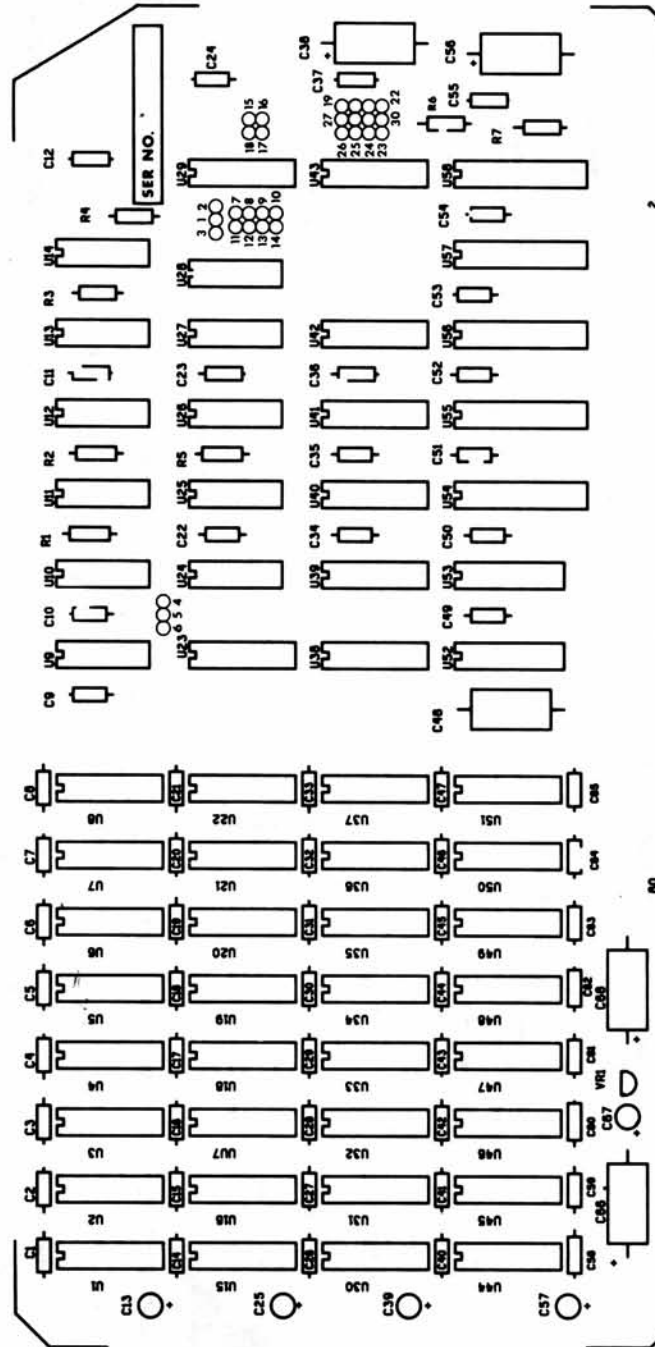


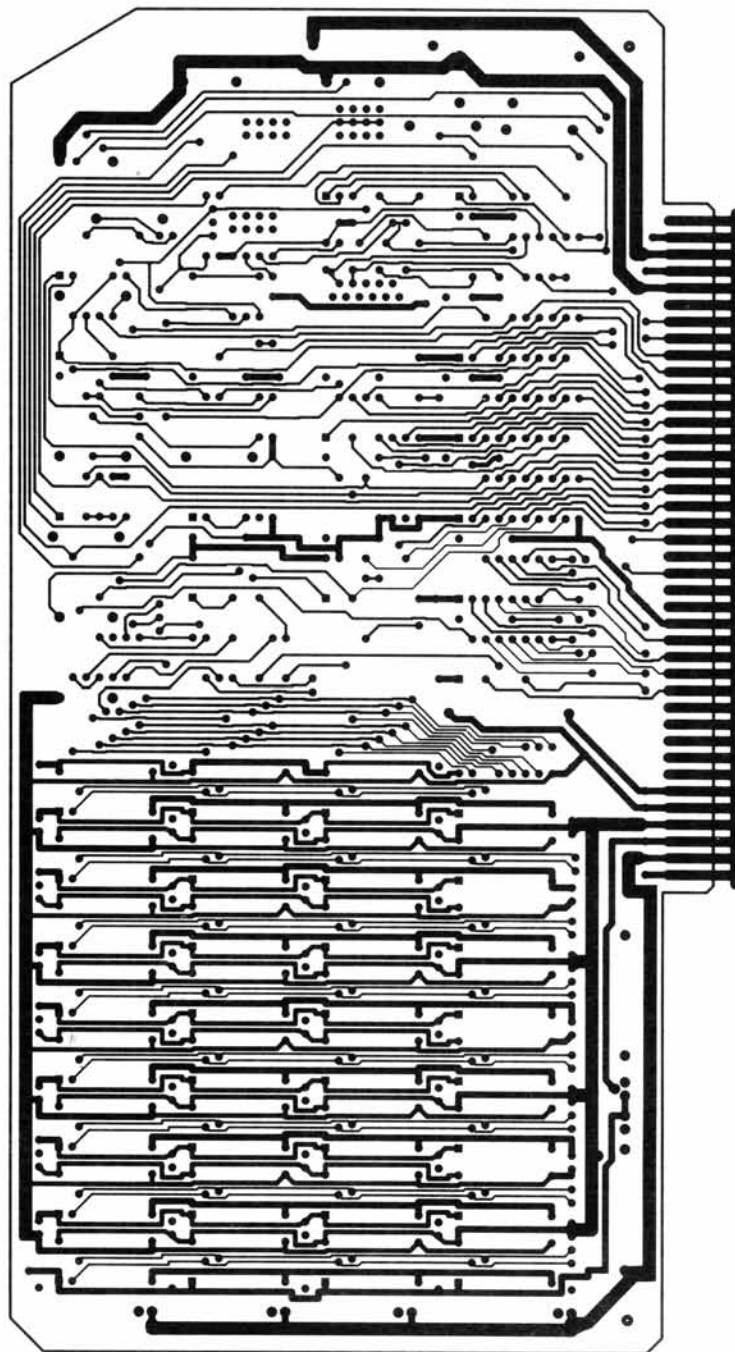
Floppy Disk Board

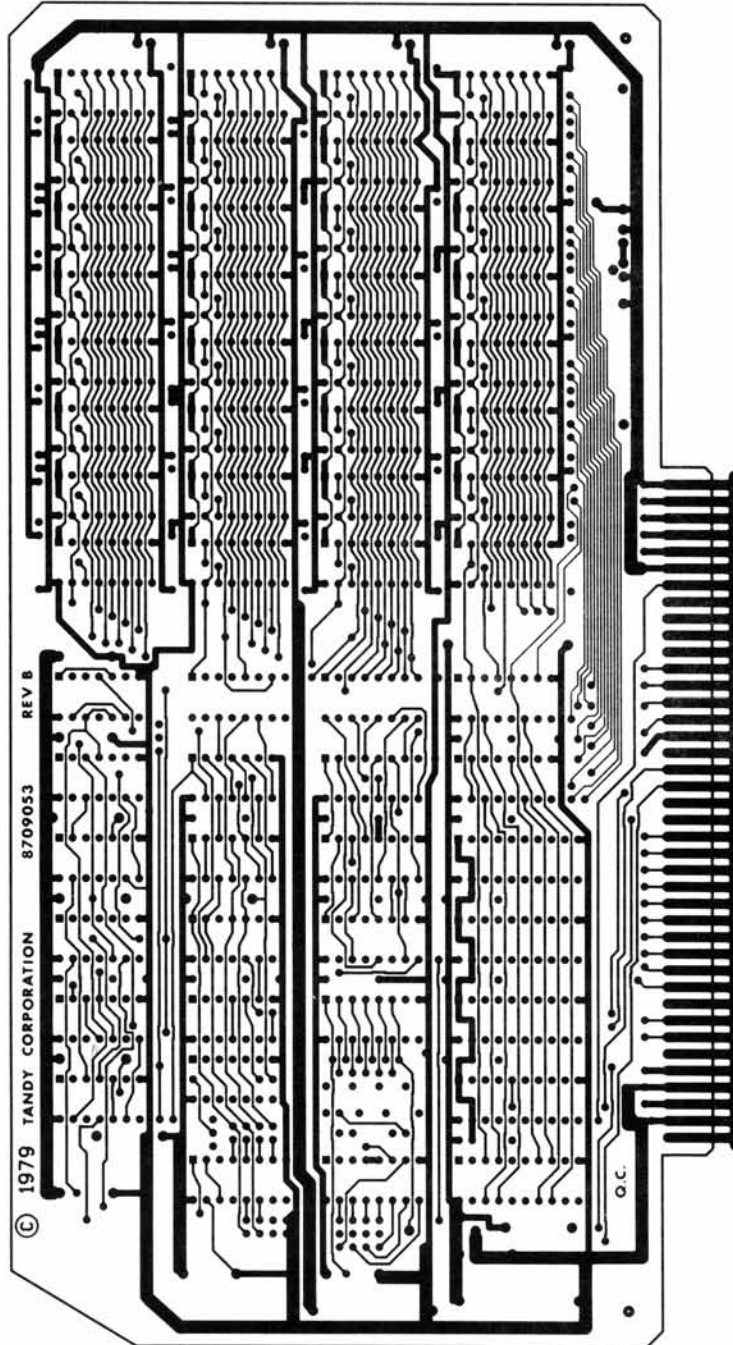




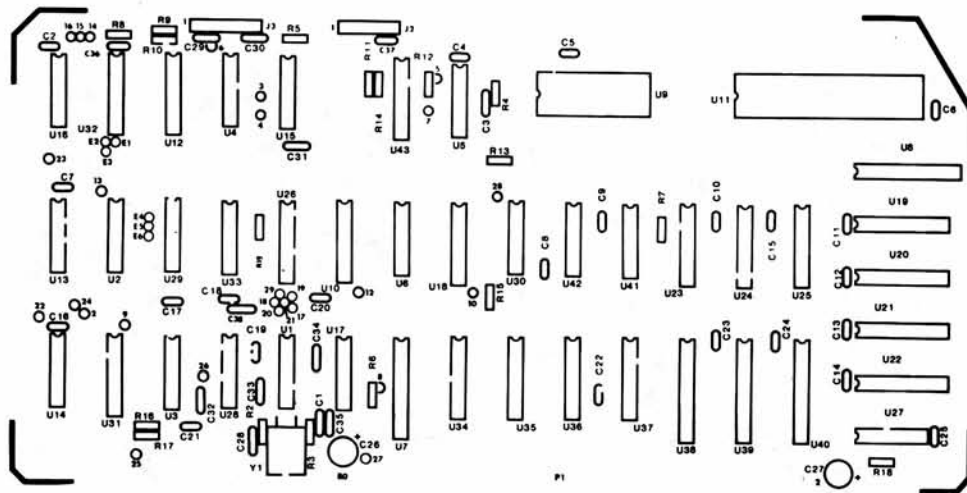
Z80 Memory Board



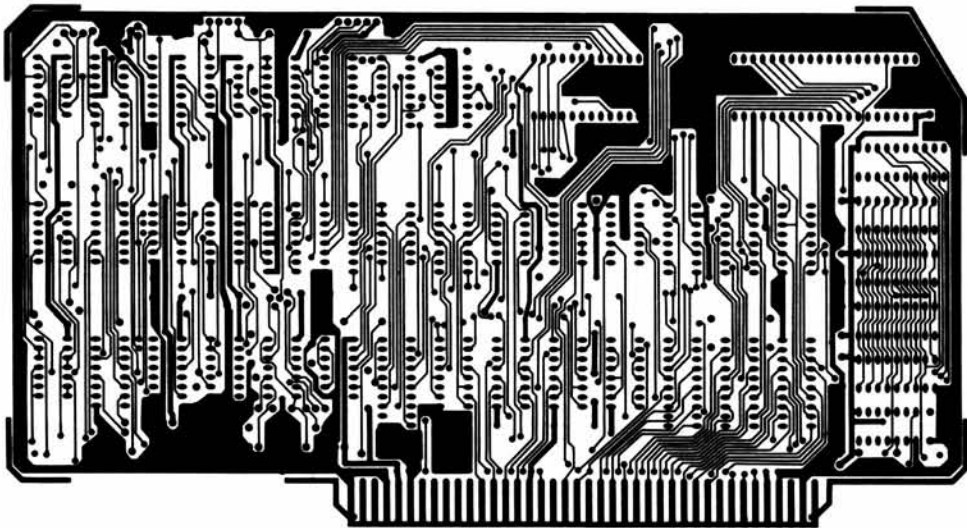




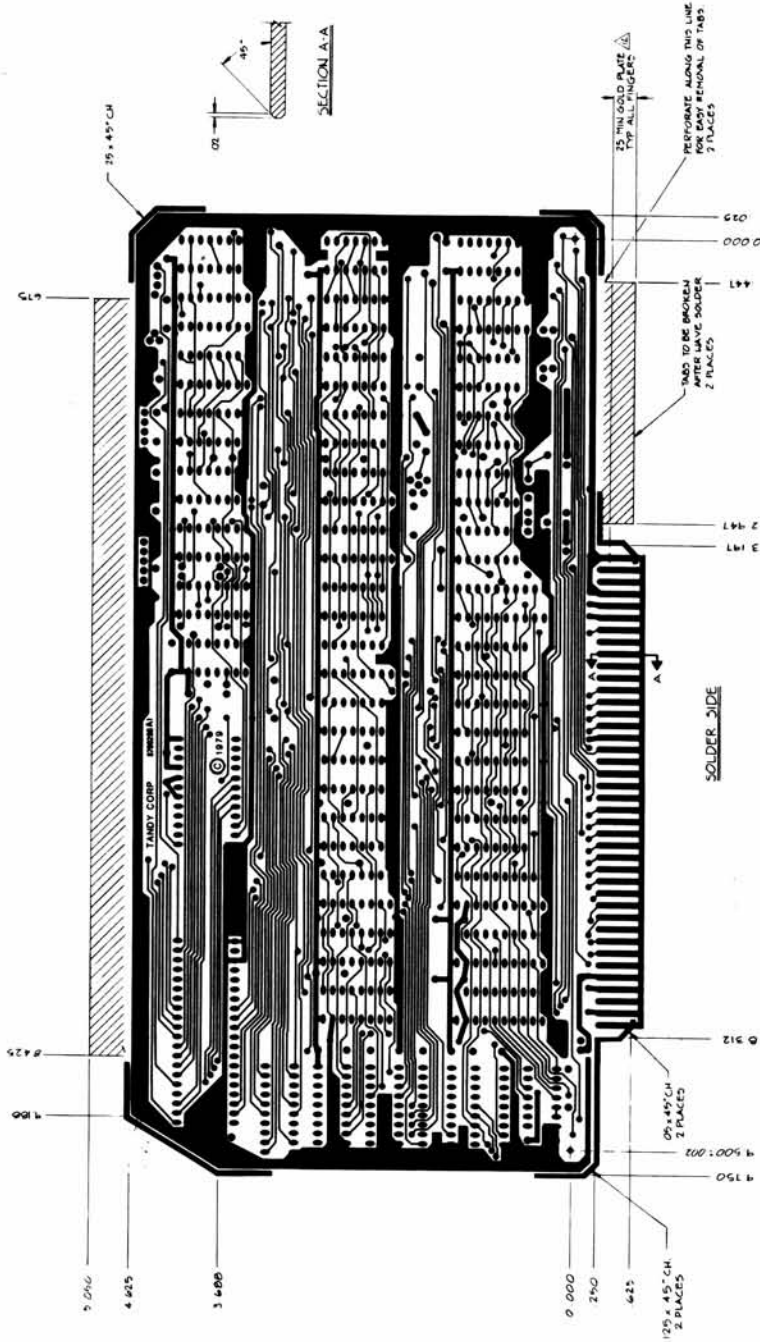
Video Board



SILKSCREEN



COMPONENT SIDE



- UNLESS NOTED OTHERWISE:
1. COOLING HOLES TO BE DRILLED WITH
 2. UNLESS NOTED OTHERWISE
 3. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 4. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 5. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 6. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 7. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 8. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 9. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 10. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 11. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 12. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 13. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 14. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 15. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 16. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 17. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 18. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 19. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 20. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 21. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 22. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 23. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 24. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 25. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 26. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 27. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 28. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 29. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 30. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 31. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 32. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 33. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 34. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 35. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 36. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 37. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 38. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 39. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 40. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 41. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 42. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 43. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 44. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 45. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 46. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 47. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 48. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 49. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 50. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 51. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 52. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 53. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 54. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 55. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 56. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 57. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 58. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 59. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 60. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 61. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 62. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 63. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 64. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 65. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 66. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 67. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 68. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 69. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 70. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 71. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 72. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 73. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 74. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 75. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 76. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 77. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 78. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 79. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 80. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 81. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 82. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 83. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 84. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 85. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 86. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 87. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 88. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 89. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 90. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 91. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 92. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 93. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 94. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 95. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 96. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 97. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 98. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 99. ALL HOLES TO BE FINISHED WITH 1000 GRIT
 100. ALL HOLES TO BE FINISHED WITH 1000 GRIT

TRS-80[®]

5/ Parts Lists

Ref. Number	Description	Part Number
	16-Bit CPU Board Subassembly	88980000
	PC Board CPU (Rev PP3)	8709235
U7	Socket, 20-Pin DIP	85090009
U11	Socket, 28-Pin DIP	85090007
U12	Socket, 20-Pin DIP	85090009
U14	Socket, 20-Pin DIP	85090009
U15	Socket, 20-Pin DIP	85090009
U16	Socket, 20-Pin DIP	85090009
U18	Socket, 20-Pin DIP	85090009
U22	Socket, 64-Pin	8509014
U33	Socket, 20-Pin DIP	85090009
U34	Socket, 20-Pin DIP	85090009
U44	Socket, 20-Pin DIP	85090009
U49	Socket, 20-Pin DIP	85090009
U57	Socket, 20-Pin DIP	85090009
U60	Socket, 20-Pin DIP	85090009
J1	Header, Dual 25-POS. PCB MT.	8519117
J2	Header, Dual 17-POS. PCB MT.	8519120

Capacitors

C1	0.1UF 50V Mono Axial	8374104
C2	0.1UF 50V Mono Axial	8374104
C3	0.1UF 50V Mono Axial	8374104
C4	0.1UF 50V Mono Axial	8374104
C5	0.1UF 50V Mono Axial	8374104
C6	0.1UF 50V Mono Axial	8374104
C7	0.1UF 50V Mono Axial	8374104
C8	0.1UF 50V Mono Axial	8374104
C9	0.1UF 50V Mono Axial	8374104

Ref. Number	Description	Part Number
C10	0.1UF 50V Mono Axial	8374104
C11	0.1UF 50V Mono Axial	8374104
C12	0.1UF 50V Mono Axial	8374104
C13	0.1UF 50V Mono Axial	8374104
C14	0.1UF 50V Mono Axial	8374104
C15	0.1UF 50V Mono Axial	8374104
C16	0.1UF 50V Mono Axial	8374104
C17	0.1UF 50V Mono Axial	8374104
C18	0.001UF Ceramic 10% Z5P	8302104
C19	0.1UF 50V Mono Axial	8374104
C20	0.1UF 50V Mono Axial	8374104
C21	0.1UF 50V Mono Axial	8374104
C22	0.1UF 50V Mono Axial	8374104
C23	0.1UF 50V Mono Axial	8374104
C24	0.1UF 50V Mono Axial	8374104
C25	0.1UF 50V Mono Axial	8374104
C26	27PF 50V C.Disk NPO 5%	8300273
C27	100UF 16V Electr. Radial	8327101
C28	100UF 16V Electr. Radial	8327101
C29	100UF 16V Electr. Radial	8327101
C30	100UF 16V Electr. Radial	8327101
C31	100UF 16V Electr. Radial	8327101

Resistors

R1	4.7K Ohm 1/4 Watt 5%	8270247
R2	2.2K Ohm 1/4 Watt 5%	8207222
R3	4.7K Ohm 1/4 Watt 5%	8270247
R4	2.2K Ohm 1/4 Watt 5%	8207222
R5	2.2K Ohm 1/4 Watt 5%	8207222
R6	4.7K Ohm 1/4 Watt 5%	8270247
R7	220K Ohm 1/4 Watt 5%	8207422
R8	560 Ohm 1/4 Watt 5%	8707156
R9	30.1K Ohm 1/4 Watt 1%	8200330
R10	560 Ohm 1/4 Watt 5%	8707156
R11	560 Ohm 1/4 Watt 5%	8707156
R12	560 Ohm 1/4 Watt 5%	8707156
R13	27K Ohm 1/4 Watt 5%	8207327
R14	27K Ohm 1/4 Watt 5%	8207327
R15	270 Ohm 1/4 Watt 5%	8207127
R16	510 Ohm 1/4 Watt 5%	8207151
R17	560 Ohm 1/4 Watt 5%	8707156
R18	4.7K Ohm 1/4 Watt 5%	8270247
R19	10K Ohm 1/4 Watt 5%	8207310

Ref. Number	Description	Part Number
R20	4.7K Ohm 1/4 Watt 5%	8270247
R21	220 Ohm 1/4 Watt 5%	8207122
RP1	PAK 220-330 Ohm SIP	8290020
RP2	PAK 220-330 Ohm SIP	8290020
RP3	PAK 220-330 Ohm SIP	8290020
RP4	PAK 220 Ohm SIP	8290122
RP5	PAK 220-330 Ohm SIP	8290020
RP6	PAK 220-330 Ohm SIP	8290020
RP7	PAK 4.7K Ohm SIP	8294247
RP8	PAK 4.7K Ohm SIP	8294247
RP9	PAK 4.7K Ohm SIP	8294247
RP10	PAK 4.7K Ohm SIP	8293247
RP11	PAK 4.7K Ohm SIP	8294247
C32	100UF 16V Electr. Radial	8327101
C33	68PF 50V C.Disk	8300683
C34	68PF 50V C.Disk	8300683
C35	68PF 50V C.Disk	8300683
C36	100UF 16V Electr. Radial	8327101
C37	100UF 16V Electr. Radial	8327101
C38	100UF 16V Electr. Radial	8327101
C39	100UF 16V Electr. Radial	8327101
C40	100UF 16V Electr. Radial	8327101
C41	68PF 50V C.Disk	8300683
C42	100UF 16V Electr. Radial	8327101
C43	100UF 16V Electr. Radial	8327101
C44	100UF 16V Electr. Radial	8327101
C45	100UF 16V Electr. Radial	8327101
C46	100UF 16V Electr. Radial	8327101
C47	100UF 16V Electr. Radial	8327101
C48	100UF 16V Electr. Radial	8327101
C49	22PF 50V C.Disk	8300224
C50	0.1UF 50V Mono Axial	8374104
C51	100UF 16V Electr. Radial	8327101
C52	100UF 16V Electr. Radial	8327101
C53	0.1UF 50V Mono Axial	8374104
Q1	Transistor 2N2907 PNP	8100907
Y1	Crystal 24.0 MHz Quartz .01% HC-18	8409023

Ref. Number	Description	Part Number
Integrated Circuits		
U1	74LS08 Quad 2-IN AND 14-Pin	90000008
U2	74LS32 Quad 2-IN OR 14-Pin	90200032
U3	74S00 Quad 2-IN NAND 14-Pin	90100000
U4	74LS11 Triple 3-IN AND 14-Pin	90200011
U5	74S04 Hex Inverter 14-Pin	90100004
U6	74S138 Decoder MUX 16-Pin	90101138
U7	MCM3482B 8-BIT Latch Non-Inv. 20-Pin	8051482
U8	74LS245 Octal Transceiver 20-Pin	90200245
U9	74LS245 Octal Transceiver 20-Pin	90200245
U10	74LS374 Octal FLIP-FLOP 20-Pin	90100374
U11	9519A Interrupt Controller AMD 28-Pin	8040519
U12	HAL16R6 Custom Array MMI 20-Pin	8040166
U13	74S138 Decoder MUX 16-Pin	90101138
U14	8303B 8-Bit Transceiver Inv. 20-Pin	8060303
U15	8303B 8-Bit Transceiver Inv. 20-Pin	8060303
U16	8303B 8-Bit Transceiver Inv. 20-Pin	8060303
U17	74LS374 Octal FLIP-FLOP 20-Pin	90100374
U18	8304B 8-Bit Transceiver Non-Inv.	8060304
U19	74LS51 AND-OR-Inverter 14-Pin	90200051
U20	74S64 AND-OR-Inverter 14-Pin	90100064
U21	74LS148 Encoder 16-Pin	90201148
U22	MCM68000 64-PIN	80400000
U23	74LS283 Binary Full Adder 16-Pin	90200283
U24	74LS283 Binary Full Adder 16-Pin	90200283
U25	74S64 AND-OR-Inverter 14-Pin	90100064
U26	74S64 AND-OR-Inverter 14-Pin	90100064
U27	74LS11 Triple 3-IN AND 14-Pin	90200011
U28	74S157 Quad Select MUX 16-Pin	90101157
U29	74S157 Quad Select MUX 16-Pin	90101157
U30	74S00 Quad 2-IN NAND 14-Pin	90100000
U31	74S32 Quad 2-IN OR 14-Pin	90100032
U32	74LS138 Decoder MUX 16-Pin	90201138
U33	8304B 8-Bit Transceiver Non-Inv.	8060304
U34	HAL16R6 Custom Array MMI 20-Pin	8040166
U35	74LS374 Octal FLIP-FLOP 20-Pin	90100374
U36	74LS682 8-Bit Comparitor 20-Pin	90200682
U37	74S04 Hex Inverter 14-Pin	90100004
U38	74LS32 Quad 2-IN OR 14-Pin	90200032
U39	74LS123 Dual MUX 16-Pin	90201123
U40	74LS02 Hex Inverter 14-Pin	90200002
U41	74LS04 Hex Inverter 14-Pin	90200004
U42	74LS125 Tri-State Buffer 14-Pin	90201125
U43	74LS374 Octal FLIP-FLOP 20-Pin	90100374

Ref. Number	Description	Part Number
U44	8304B 8-Bit Transceiver Non-Inv.	8060304
U45	74LS393 Dual 4-Bit Binary Counter	9020393
U46	74S04 Hex Inverter 14-Pin	9010004
U47	74S74 Dual FLIP-FLOP 14-Pin	9010074
U48	74LS74 Dual JK FLIP-FLOP 14-Pin	9020047
U49	HAL16R8 Custom Array MMI 20-Pin	8040166
U50	7416 Hex Inverter Buffer Driver	9000016
U51	74LS04 Hex Inverter 14-Pin	9020004
U52	74LS244 Octal Buffer 20-Pin	9020244
U53	74LS30 8-IN NAND 14-Pin	9020030
U54	74S74 Dual FLIP-FLOP 14-Pin	9010074
U55	74S112 JK NEG. EDGE FLIP-FLOP 16-Pin	9010112
U56	74LS164 Register 14-Pin	9020164
U57	HAL12L6 Custom Array MMI 20-Pin	8040126
U58	74LS32 Quad 2-IN OR 14-Pin	9020032
U59	74LS30 8-IN NAND 14-Pin	9020030
U60	MCM3482A 8-Bit Latch Inv. 20-Pin	8050482
U61	74LS244 Octal Buffer 20-Pin	9020244
U62	74LS74 Dual JK FLIP-FLOP 14-Pin	9020047
U63	74S86 Exclusive-OR 14-PIN	9010086
U64	74LS174 Hex D-Type FLIP-FLOP 16-Pin	9020174
	16-Bit CPU Board Main Assembly	8898003
	16-Bit CPU Board Subassembly	8898000
E2	Jumper Plugs	8519021
E3	Jumper Plugs	8519021
E13	Jumper Plugs	8519021
E14	Jumper Plugs	8519021
16-17, 18-23		
	16-Bit, 128K Memory Board Subassembly	8898001
	PC Board, Memory 128/256K Rev "PP2"	8709236
U5	Socket, 20-Pin	8509009
U6	Socket, 20-Pin	8509009
U7	Socket, 20-Pin	8509009
U8	Socket, 20-Pin	8509009
U19	Socket, 14-Pin	8509008
U20	Socket, 14-Pin	8509008
U21	Socket, 14-Pin	8509008
U22	Socket, 14-Pin	8509008

Ref. Number	Description	Part Number
U30	Socket, 16-Pin	8509003
U31	Socket, 16-Pin	8509003
U32	Socket, 16-Pin	8509003
U33	Socket, 16-Pin	8509003
U34	Socket, 16-Pin	8509003
U35	Socket, 16-Pin	8509003
U36	Socket, 16-Pin	8509003
U37	Socket, 16-Pin	8509003
U38	Socket, 16-Pin	8509003
U39	Socket, 16-Pin	8509003
U40	Socket, 16-Pin	8509003
U41	Socket, 16-Pin	8509003
U42	Socket, 16-Pin	8509003
U43	Socket, 16-Pin	8509003
U44	Socket, 16-Pin	8509003
U45	Socket, 16-Pin	8509003
U46	Socket, 16-Pin	8509003
U47	Socket, 16-Pin	8509003
U50	Socket, 16-Pin	8509003
U51	Socket, 16-Pin	8509003
U52	Socket, 16-Pin	8509003
U53	Socket, 16-Pin	8509003
U54	Socket, 16-Pin	8509003
U55	Socket, 16-Pin	8509003
U56	Socket, 16-Pin	8509003
U57	Socket, 16-Pin	8509003
U58	Socket, 16-Pin	8509003
U59	Socket, 16-Pin	8509003
U60	Socket, 16-Pin	8509003
U61	Socket, 16-Pin	8509003
U62	Socket, 16-Pin	8509003
U63	Socket, 16-Pin	8509003
U64	Socket, 16-Pin	8509003
U65	Socket, 16-Pin	8509003
U66	Socket, 16-Pin	8509003
U67	Socket, 16-Pin	8509003

Resistors

R1	1K Ohm 1/4 Watt 5%	8207210
R2	1K Ohm 1/4 Watt 5%	8207210
R3	1K Ohm 1/4 Watt 5%	8207210
R6	1K Ohm 1/4 Watt 5%	8207210
R7	1K Ohm 1/4 Watt 5%	8207210
R8	1K Ohm 1/4 Watt 5%	8207210

Ref. Number	Description	Part Number
RP1	Network 4.7K Common SIP	8292246
RP2	Network SIP 33 Ohm Series	8295033
RP3	Network SIP 33 Ohm Series	8295033
RP4	Network SIP 33 Ohm Series	8295033
RP5	Network SIP 33 Ohm Series	8295033

Capacitors

C1	0.1uF 50V Mono Axial	8374104
C2	0.1uF 50V Mono Axial	8374104
C3	0.1uF 50V Mono Axial	8374104
C4	0.1uF 50V Mono Axial	8374104
C5	0.1uF 50V Mono Axial	8374104
C6	0.1uF 50V Mono Axial	8374104
C7	0.1uF 50V Mono Axial	8374104
C8	0.1uF 50V Mono Axial	8374104
C9	0.1uF 50V Mono Axial	8374104
C10	0.1uF 50V Mono Axial	8374104
C11	0.1uF 50V Mono Axial	8374104
C12	0.1uF 50V Mono Axial	8374104
C13	0.1uF 50V Mono Axial	8374104
C14	0.1uF 50V Mono Axial	8374104
C15	0.1uF 50V Mono Axial	8374104
C16	0.1uF 50V Mono Axial	8374104
C17	0.1uF 50V Mono Axial	8374104
C18	0.1uF 50V Mono Axial	8374104
C19	0.1uF 50V Mono Axial	8374104
C20	0.1uF 50V Mono Axial	8374104
C21	0.1uF 50V Mono Axial	8374104
C22	0.1uF 50V Mono Axial	8374104
C23	0.1uF 50V Mono Axial	8374104
C24	0.1uF 50V Mono Axial	8374104
C25	0.1uF 50V Mono Axial	8374104
C26	0.1uF 50V Mono Axial	8374104
C27	0.1uF 50V Mono Axial	8374104
C28	0.1uF 50V Mono Axial	8374104
C29	0.1uF 50V Mono Axial	8374104
C30	0.1uF 50V Mono Axial	8374104
C31	0.1uF 50V Mono Axial	8374104
C32	0.1uF 50V Mono Axial	8374104
C33	0.1uF 50V Mono Axial	8374104
C34	0.1uF 50V Mono Axial	8374104
C35	0.1uF 50V Mono Axial	8374104
C36	0.1uF 50V Mono Axial	8374104
C37	0.1uF 50V Mono Axial	8374104

Ref. Number	Description	Part Number
C38	0.1uF 50V Mono Axial	8374104
C39	0.1uF 50V Mono Axial	8374104
C40	0.1uF 50V Mono Axial	8374104
C41	0.1uF 50V Mono Axial	8374104
C42	0.1uF 50V Mono Axial	8374104

Integrated Circuits

U1	7438 Quad 2-IN NAND Oprn-C 14-Pin	9000038
U2	74LS688 8-Bit Comparator 20-Pin	9020688
U3	74S240 Octal Bus Line Driver 20-Pin	9010240
U4	74S240 Octal Bus Line Driver 20-Pin	9010240
U5	MCM3482A 8-Bit Latch 20-Pin	8050482
U6	MCM3482A 8-Bit Latch 20-Pin	8050482
U7	MCM3482A 8-Bit Latch 20-Pin	8050482
U8	MCM3482A 8-Bit Latch 20-Pin	8050482
U9	74S241 Octal Bus Line Driver 20-Pin	9010241
U10	7525 Dual 4-IN NOR 14-Pin	9000025
U11	74LS32 Quad 2-IN OR 14-Pin	9020032
U12	74S74 Dual JK FLIP-FLOP 14-Pin	9010074
U13	DDU4-5200 Delay Line (200ns) 14-Pin	8429010
U14	74LS393 Dual 4-Bit Binary Counter	9020393
U16	74S04 Hex Inverter 14-Pin	9010004
U17	74S00 Quad 2-IN NAND 14-Pin	9010000
U18	74S00 Quad 2-IN NAND 14-Pin	9010000
U23	74S08 Quad 2-IN AND 14-Pin	9010008
U24	74S10 Triple 3-IN NAND 14-Pin	9010010
U25	74S10 Triple 3-IN NAND 14-Pin	9010010
U26	74S04 Hex Inverter 14-Pin	9010004
U15	74S37 Quad 2-IN NAND Buffer 14-Pin	9010037
U27	74S74 Dual JK FLIP-FLOP 14-Pin	9010074
U28	74S157 Quad 2-IN MUX 16-Pin	9010157
U29	74S157 Quad 2-IN MUX 16-Pin	9010157
U48	74S157 Quad 2-IN MUX 16-Pin	9010157
U49	74S157 Quad 2-IN MUX 16-Pin	9010157
U50	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U51	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U52	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U53	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U54	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U55	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U56	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U57	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U60	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U61	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665

TRS-80[®]

Ref. Number	Description	Part Number
U62	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U63	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
S1	Switch, DIP 8-Pos 16-Pin	8489004
	16-Bit, 128K Memory Board Main Assembly	8898002
	Model 16 Memory Board Subassembly	8898001
U64	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U65	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U66	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
U67	MCM6665 Dynamic RAM (200ns) 16-Pin	8040665
E1	Jumper Plug	8519021
E2	Jumper Plug	8519021
E13	Jumper Plug	8519021
E14	Jumper Plug	8519021
E16	Jumper Plug	8519021
E17	Jumper Plug	8519021
E18	Jumper Plug	8519021
E19	Jumper Plug	8519021
E20	Jumper Plug	8519021
E21	Jumper Plug	8519021
E22	Jumper Plug	8519021
E23	Jumper Plug	8519021
	Cable, 34 Pos. Int. Bus. Ext. II	8709278
	Cable, 50 Pos. Int. Bus. Ext. II	8709279

Mechanical Parts List

Description	Part Number
Keyboard	8790516
Case, KB Upper	8719198
Case, KB Lower	8719199
Harness, INT	8709277
Logo, MOD 16 KB	8719183
Screw, #6 X 3/4" PPH T	8569029
Label, KB ID	8789640
Label, KB SN	8789634
Foot, Rubber KB	8589005
Diskette, TRSDOS 2.0b P/A	8898042
Cord, Power 8'	8709057
Kit, CPU Power Cord	8893800
Base Plate, Chassis	8729133
Fan, 110V	8790505
Screw, #632 X 1 13/16	8569073
Nut, Lock #632	8579004
Washer, #8 Star	8589027
Screw, #832 X 3/4" HEX HD	8569148
Wire, GRD A/C M16	8709303
Wire, GRD CONN BRKT	8709304
Nut, Lock #832	8579028
Wire, Harness AC	8709305
Switch, Power ON/OFF	8489039
Screw, #6 X 1/2" PPH TB ZN	8569039
Tie, 7" Nylon Cable	8590087
Screw, #8 X 3/8"	8569054
Bracket, Bezel Lower	8729109
Bracket, VID MTG	9729010
Bracket, Bezel Upper	8729105
Bracket, Floppy Disk	8729102
Panel, Rear Connector	8729104
Cable, FDC Disk Bus	8709269
Plate Adaptor	9729017
Screw, #6 X 5/16"	8569130
Cover, Bottom OPO10	8898034
Plug	8729125
Connector, A/C Power	8519013
Screw, #440 X 1/2" PPH BL	8569033
Nut, Lock #440	8579003
Cable, Serial I/O	8709056

Description	Part Number
Screw, Lock Assy	8569101
Screw, #632 X 1/2" PPH BLK	8569126
Nut, Lock #632	8579004
Cover, Bottom OPO20	8898035
Screw, #440 X 1/2" PPH BL	8569033
Nut, Lock #440	8579003
Cable, Parallel I/O.	8709298
Bracket, GRD	8709302
Strap, GRD	8709306
Tab, Faston GRD M16	8529038
Cover, Bottom OPO30	8898036
Case, Bottom MOD 16	8719200
Feet, Rubber	8590072
Screw, #4 X 3/8" Plastite	8569102
Screw, #832 X 1/2" PPH	8569050
Nut, Lock #832	8579028
Tab, Plastic 1" X 1" BL	8719126
Cover, Bottom OPO40 F/A	8898037
Clamp, Chassis	8729128
Screws, #832 X 1/2" PPH ZN	8569078
Nut, #832 X 3/8"	8579028
Kit, 12" CRT Display	8790606
Shield, Wire X 7"	8440001
Tubing, PVC 9/32 D. X 6 1/2	8539023
Tubing, Shrink	8539024
CRT Display (Reworked)	8898021
OPO 30 M16 1DR	8898110
PWR Supply (13 AMP)	8790040
Harness, DC Wiring	8709282
Harness, Video	8709300
Potentiometer, 500K Brightness	8262450
Potentiometer, 500 Ohm Contrast	8261150
Screw, #832 X 3/4" PPH	8569097
Washer, .625OD .203F	8589055
Nut, Lock #832	8579028
Label, UL Warning	8789680
Screw, #440 X 3/4" ZN	8569059
Tab, Faston GRD M16	8529038
Washer, #4 Lock	8589021
Washer, #4 Flat	8589002
Screw, #8 X 3/8" ZN HEX Slot	8569054
OPO40 M16 1DR	8898112
Disk Drive	8790119
Shield, Disk Drive	8729126
Strap, Front Drive	8729100
SCR, #832X1/4 LN 82 DEG FL ZN	8569141
Strap, Rear Drive	8729101

Description	Part Number
Bracket, Tie Down	8729103
Drive Assy, M16 1DR	8898102
CPU PCB, S/A 8-Bit	8898020
Label, CPU S/N	8789084
IC, 2716 EPROM	8040716
IC, Z80A CPU	8047880
IC, Z80A DMA	8047883
IC, Z80A CTC	8047882
IC, Z80A SIO	8047884
Plug Jumper	8519021
CPU, 8-Bit Assembly	8898023
CPU, 8-Bit Visual	8898023
CPU, 8-Bit Testing	8898023
CPU, 8-Bit Repair	8898023
CPU PCB, 8-Bit F/A	8898023
CPU PCB, S/A 16-Bit	8898000
Label, CPU S/N	8789632
IC, PAL 12L6 CSM ARY (U57)	8040126
IC, 12L6 CSM ARY (U57) PROGM.	8898014
IC, PAL 16R6 CSM ARY (U12)	8040166
IC, 16R6 CSM ARY (U12) PROGM.	8898013
IC, PAL 16R6 CSM ARY (U34)	8040166
IC, 16R6 CSM ARY (U34) PROGM.	8898012
IC, 16R8 CSM ARY (U49)	8040168
IC, 16R8 CSM ARY (U49) PROGM.	8898015
IC, 9519A Interrupt Controller	8040519
IC, MC68000 MPU (U22)	8040000
Jumper Plugs	8519021
CPU, 16-Bit Assembly	8898003
CPU, 16-Bit Visual	8898003
CPU, 16-Bit Testing	8898003
CPU, 16-Bit Repair	8898003
CPU PCB, 16-Bit F/A	8898003
FDC PCB, Subassy	8898019
Jumper Plugs	8519021
IC, Z80PIO Parallel I/O CONTR	8047881
IC, WD179102 Floppy Formatter	8045791
IC, WD1691 Floppy Formatter	8040691
IC, WD214301 4-Phase Clock	8040143
64K MEM PCB Assy	8893498
Label, MEM S/N	8789086
Plug Jumper	8519021
IC, 200ns 16K RAMs	8040016
128K MEM PCB Assy	8898001
Label, 128K S/N	8789631
IC, MCM6665 Dynamic RAM (200ns)	8040665
Jumper Plugs	8519021

Description	Part Number
PCB, 128K MEM F/A	8898002
Video PCB Assy	8898018
Label, VID S/N	8789087
Jumper Plug	8519021
IC, 6845 CRT Control	8050845
IC, 2316 ROM	8043316
IC, 2114 Static RAM	8043114
Bracket, PC Left Side	8729115
Bracket, PC Right Side	9729011
Screw, #632 X 3/8" FIL	8569071
Washer, #6 Lock ZN	8589018
Screw, #832 X 3/8"	8569030
Harness, RESET Switch	8709301
Clamp, Cable	8559036
Screw, #6 X 1/4"	8569040
Washer, #8 Flat	8589016
Washer, #8 Nylon Flat	8589022
Nut, #8 HEX	8579013
Card Cage Mech Assy	8898025
Bracket, PC Retain	9729014
Spacer, Plastic	8589014
Rivet, Pop 1/8X	8559007
Washer, #8 Flat	8589016
Nut, #632 HEX ZN	8579014
Cable, INT Disk	8709280
Cable, INT 34 POS BUS	8709278
Cable, INT 50 POS BUS	8709279
Card Cage, FA M16 1DR	8898100
Screw, #8 X 3/8" SHT MTL HEX HD	8569054
Label, FCC ID M16 1DR	8789657
Label, S/N CPU M16 1DR	8789637
Label, Part 15, FCC	8789287
Clamp, Cable	8559036
Screw, #832 X 3/8"	8569030
Tie, 5" Nylon	8590095
Screw, #832 X 1/4"	8569036
Screw, #8 X 3/8" ZN	8569054
Washer, #8 Star	8589027
Screw, #832 X 1/4"	8569036
Washer, #8 Star	8589027
Clip Cord, 52" DIA	8559015
Clip Cord, 38" DIA	8559010
Switch, Momentary	8489040
Capacitor, .0047UF, 20% 50V	8302473
Switch, RESET F/A	8898050
Clamp, Cable	8559036
OPO50 M16 1DR	8898111

Description	Part Number
OPO6Ø M16 1DR Mech Insp.	8898111
OPO7Ø M16 1DR Test	8898111
OPO8Ø M16 1DR Burnin	8898111
Plate Name, MOD 16	8719194
Bezel, Front MOD 16	8719192
Bezel, Overlay	8719188
Clip	87291Ø7
Nut, 3/8"32 Steel	8579Ø23
Knob, CONT 1 BRT	859ØØ7Ø
Cable, KEYBD External	87Ø9299
Screw, #4 X 1/4" Plastite	8569Ø32
Screw, #8 X 1/2" PPH T	8569Ø56
Washer, .625OD X .2Ø3 ID	8589Ø55
Washer, #8 Flat	8589Ø16
Screw, #832 X 3/8"	8569Ø3Ø
Tie, 5" Nylon	859ØØ95
Tab, Plastic 1" X 1"	8719126
Case, Upper MOD 16 C	87192Ø1
Screw, #832 X 1/2" PPH	8569Ø5Ø
Insert, Disk Protector	8779Ø96
CPU, MOD 16 Final Assy	8898114
OPO9Ø M16 1DR Burnin	8898114
OPO1ØØ M16 1DR Test	8898114
OPO11Ø M16 1DR Q.C.	8898114
OPO12Ø M16 1DR Q.A. Test	8898114

6/ Schematics

68000 CPU Board

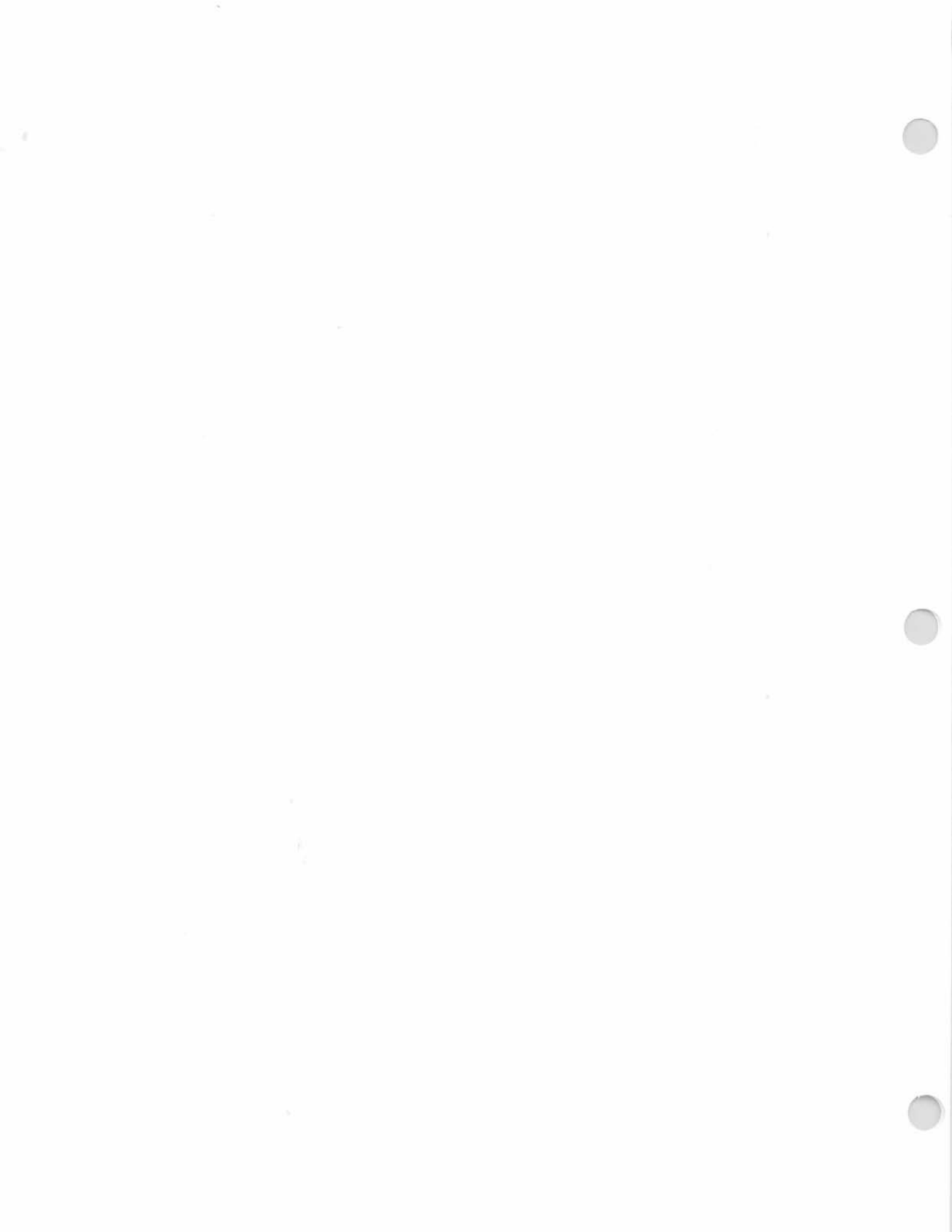
128K/256K Memory Board

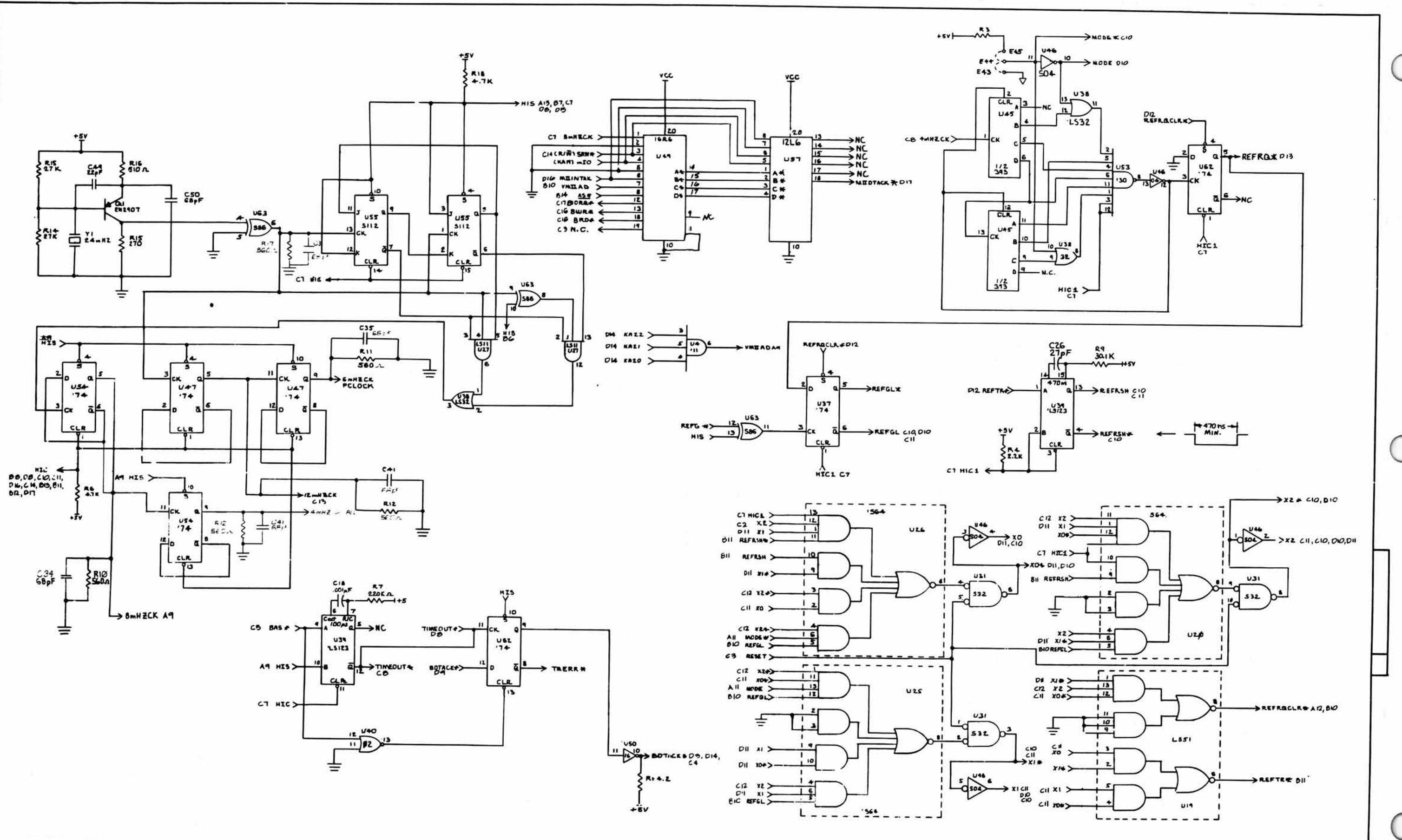
Z80 CPU Board

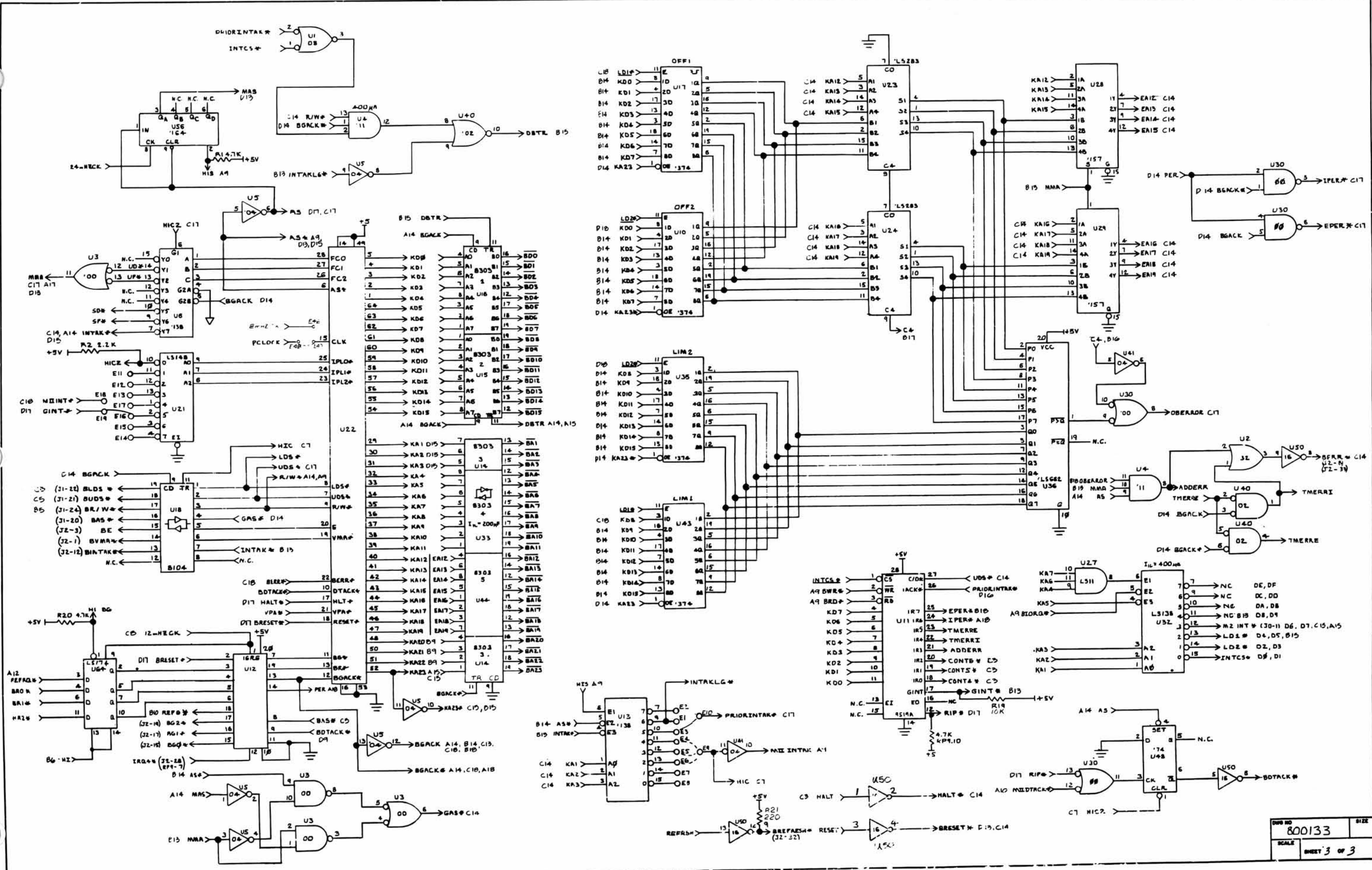
Floppy Disk Board

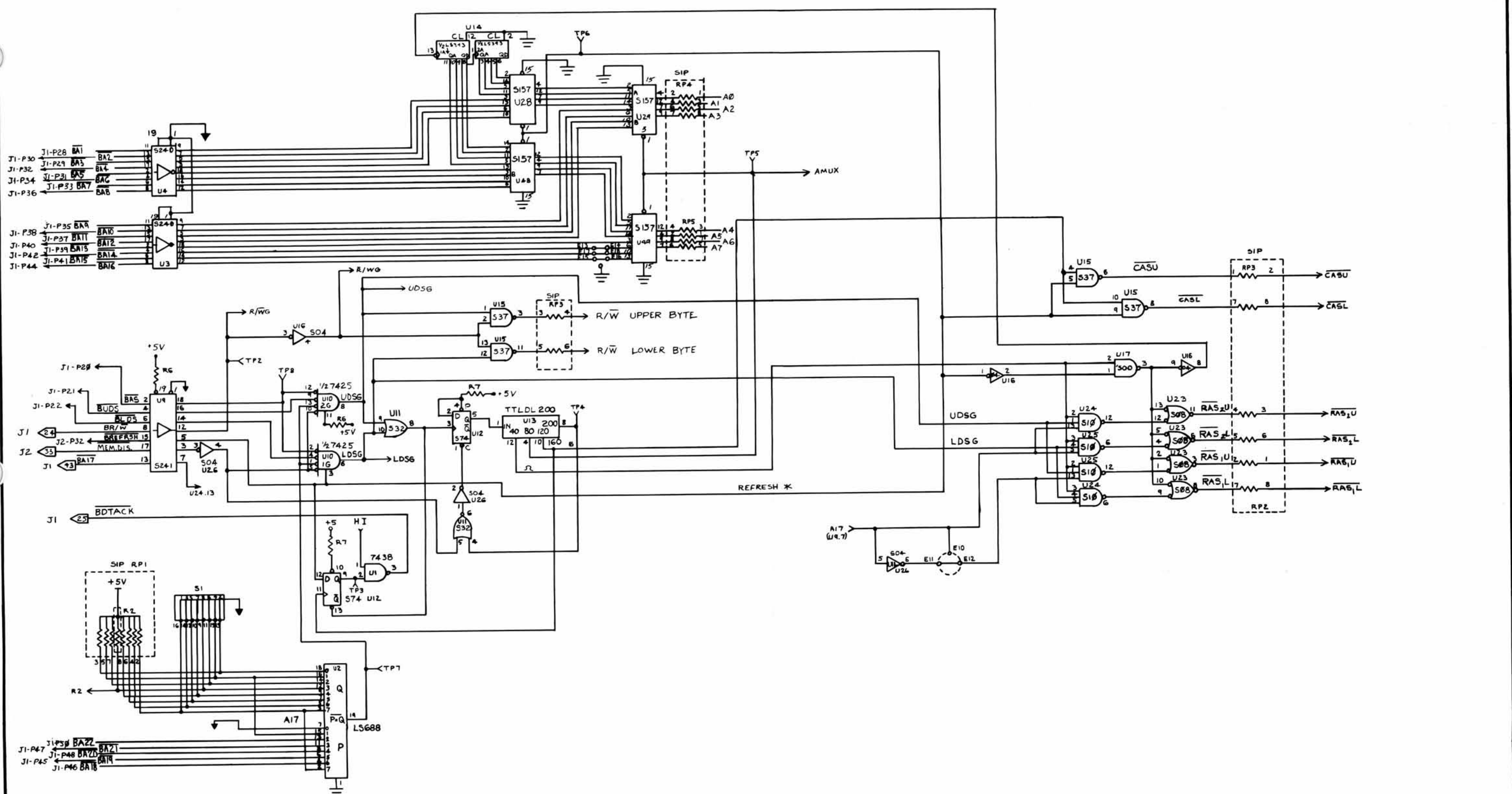
Z80 Memory Board

Video Board







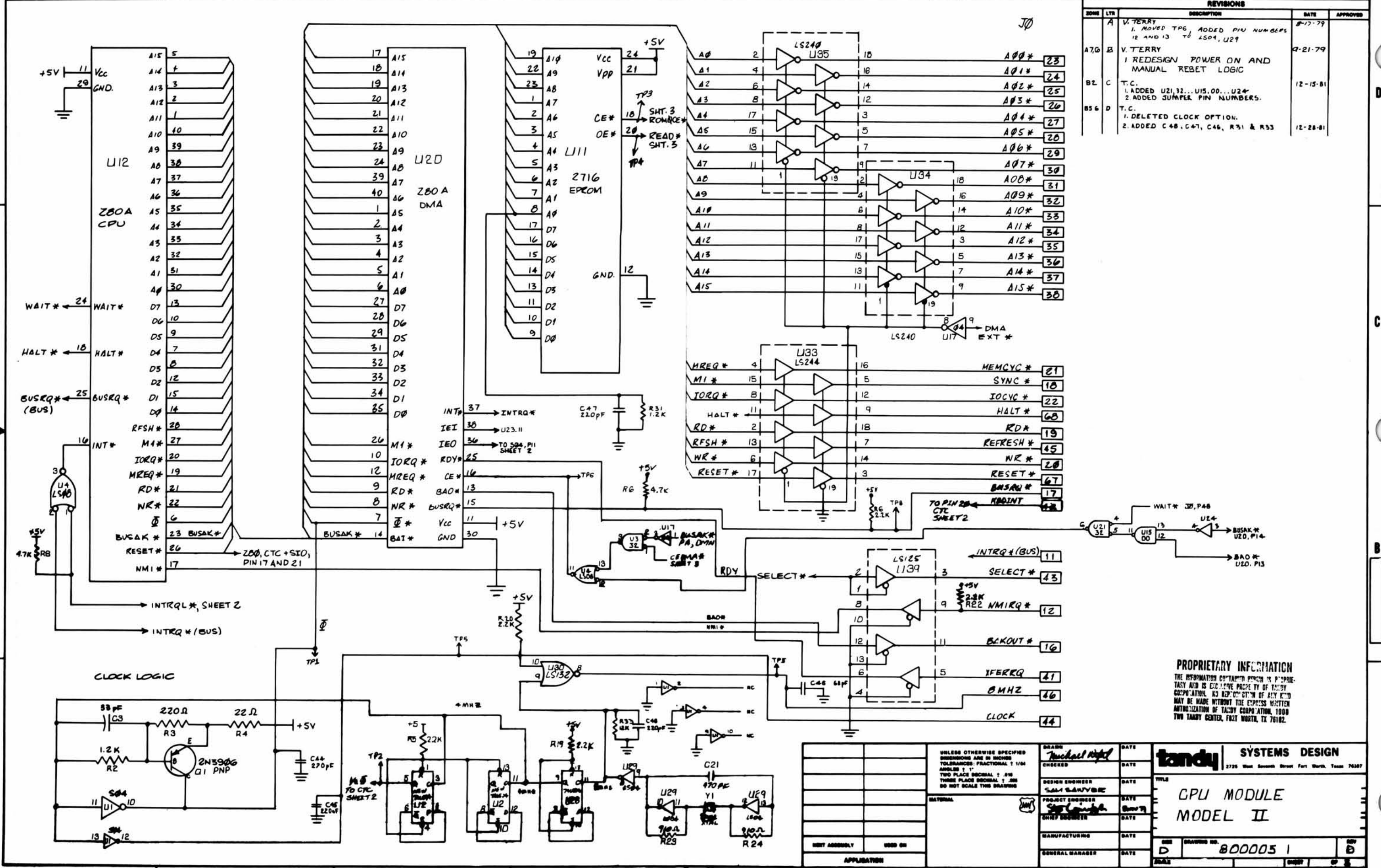


MATERIAL	UNLESS OTHERWISE SPECIFIED		DRAFT	DATE	TITLE
	TOLERANCES		TOM CASTELLON		MODEL 16 - BIT MEMORY BOARD
FINISH	.XX = ± .010 .XXX = ± .005		CHECK	DATE	
	ANGLES = ± 1°		DESIGN	DATE	
HOLE DIA TOLERANCES		APPROVED		DATE	
.014 - .250 = +.005		APPROVED		DATE	
.251 - .750 = +.008		APPROVED		DATE	
.751 - UP = +.015		APPROVED		DATE	
DIMENSIONS ARE IN INCHES AND APPLY AFTER PLATING		402	REV PP3 1-5-82		
DO NOT SCALE THIS DRAWING		NEXT ASSY.	USED ON		



DWG. NO. 8000127
SCALE 2 OF 2

REVISIONS				
DATE	APPROVED	DESCRIPTION	BY	DATE
8-17-79		V. TERRY 1. MOVED TPG, ADDED PIN NUMBERS 12 AND 13 TO U04, U29		
9-21-79		V. TERRY 1. REDESIGN POWER ON AND MANUAL RESET LOGIC		
12-15-81		T.C. 1. ADDED U21, 32... U15, 00... U24 2. ADDED JUMPER PIN NUMBERS.		
12-28-81		T.C. 1. DELETED CLOCK OPTION. 2. ADDED C48, C47, C46, R31 & R33		

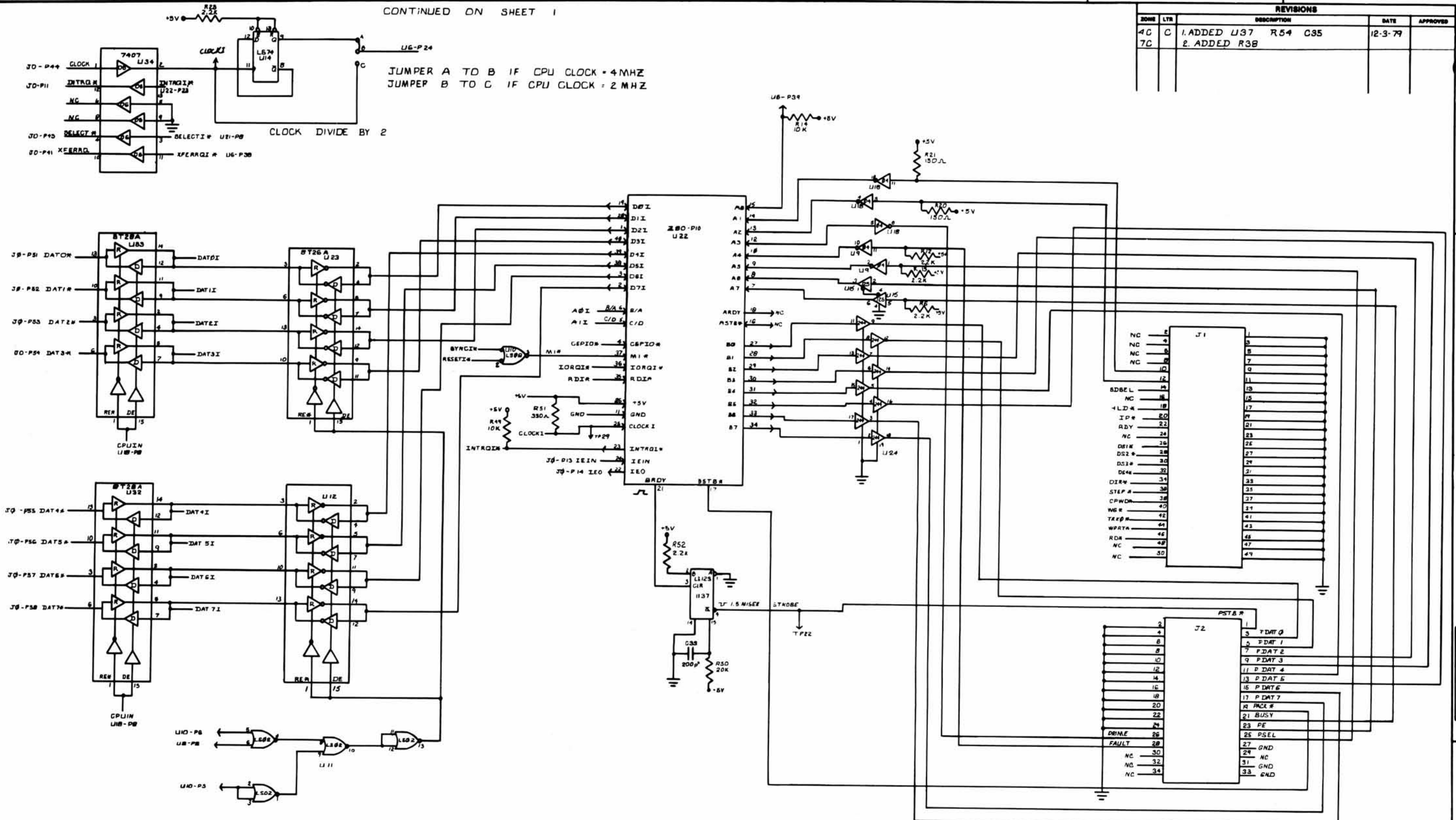


PROPRIETARY INFORMATION
 THE INFORMATION CONTAINED HEREIN IS PROPRIETARY AND IS EXCLUSIVE PROPERTY OF TANDY CORPORATION. NO REPRODUCTION OF ANY KIND MAY BE MADE WITHOUT THE EXPRESS WRITTEN AUTHORIZATION OF TANDY CORPORATION, 1009 TWO TANDY CENTER, FORT WORTH, TX 76102.

UNLESS OTHERWISE SPECIFIED DIMENSIONS ARE IN INCHES TOLERANCES: FRACTIONAL 1/16 ANGLES 1° TWO PLACE DECIMAL 1.00 DO NOT SCALE THIS DRAWING		DATE	DATE	DATE	DATE	DATE	DATE	DATE
DESIGNED BY	CHECKED	DESIGN ENGINEER	PROJECT ENGINEER	DRY ENGINEER	MANUFACTURING	GENERAL MANAGER	DATE	DATE
TANDY SYSTEMS DESIGN 2725 West Seventh Street Fort Worth, Texas 76107							TITLE	
CPU MODULE MODEL II							DRAWING NO. 800005 1	
NEXT ASSEMBLY							REV B	

CONTINUED ON SHEET 1

REVISIONS				
ZONE	LTR	DESCRIPTION	DATE	APPROVED
4C	C	1. ADDED U37 R54 C35	12-3-79	
7C		2. ADDED R38		



JUMPER A TO B IF CPU CLOCK = 4MHZ
 JUMPER B TO C IF CPU CLOCK = 2 MHZ

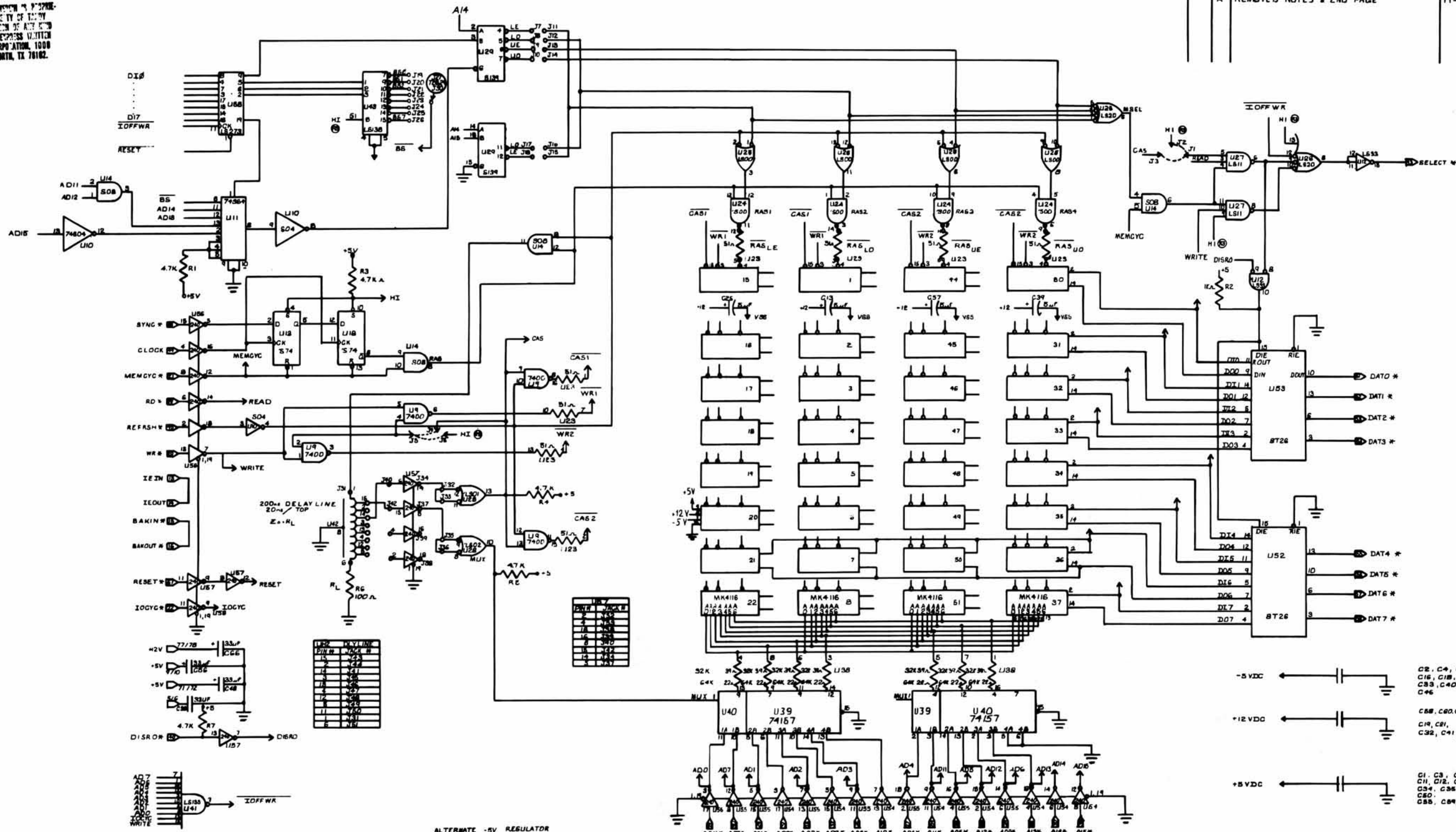
PROPRIETARY INFORMATION
 THE INFORMATION CONTAINED HEREIN IS THE PROPERTY OF TANDY CORPORATION. NO REPRODUCTION OR DISSEMINATION OF THIS INFORMATION MAY BE MADE WITHOUT THE EXPRESS WRITTEN AUTHORIZATION OF TANDY CORPORATION, 1940 DRU TANDY CENTER, FORT WORTH, TX 76102.

UNLESS OTHERWISE SPECIFIED DIMENSIONS ARE IN INCHES TOLERANCES: FRACTIONAL ± 1/64 ANGLES ± 1° TWO PLACE DECIMAL ± .010 THREE PLACE DECIMAL ± .005 DO NOT SCALE THIS DRAWING	DRAWN: U. TERRY CHECKED: [Signature] DESIGN ENGINEER: SAM SAWYER PROJECT ENGINEER: [Signature] CHIEF ENGINEER: [Signature] MANUFACTURING: [Signature] GENERAL MANAGER: [Signature]	DATE: 7-18-79 DATE: [Signature] DATE: [Signature] DATE: [Signature] DATE: [Signature] DATE: [Signature]	tandy SYSTEMS DESIGN 2725 West Seventh Street Fort Worth, Texas 76107 TITLE: FDC PRINTER INTERFACE BOARD Dwg No: 800042 SHEET: 2 OF 2
---	--	--	--

PROPRIETARY INFORMATION

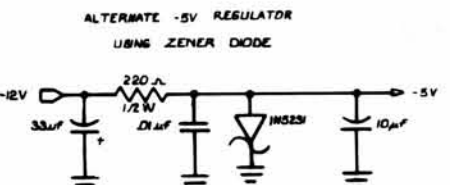
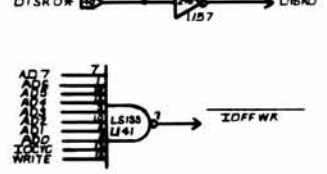
THE INFORMATION CONTAINED HEREIN IS PROPRIETARY AND IS THE PROPERTY OF TANDY CORPORATION. NO REPRODUCTION OF ANY KIND MAY BE MADE WITHOUT THE EXPRESS WRITTEN AUTHORIZATION OF TANDY CORPORATION, 1000 TWO TANDY CENTER, FORT WORTH, TX 76102.

REVISIONS				
ZONE	LTR	DESCRIPTION	DATE	APPROVED
A		REMOVED NOTES & 2ND PAGE	11-1-79	



U22	U23	U24	U25
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20
21	22	23	24
25	26	27	28
29	30	31	32
33	34	35	36
37	38	39	40
41	42	43	44
45	46	47	48
49	50	51	52
53	54	55	56
57	58	59	60
61	62	63	64
65	66	67	68
69	70	71	72
73	74	75	76
77	78	79	80
81	82	83	84
85	86	87	88
89	90	91	92
93	94	95	96
97	98	99	100

U18	U19	U20
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36
37	38	39
40	41	42
43	44	45
46	47	48
49	50	51
52	53	54
55	56	57
58	59	60
61	62	63
64	65	66
67	68	69
70	71	72
73	74	75
76	77	78
79	80	81
82	83	84
85	86	87
88	89	90
91	92	93
94	95	96
97	98	99
100	101	102

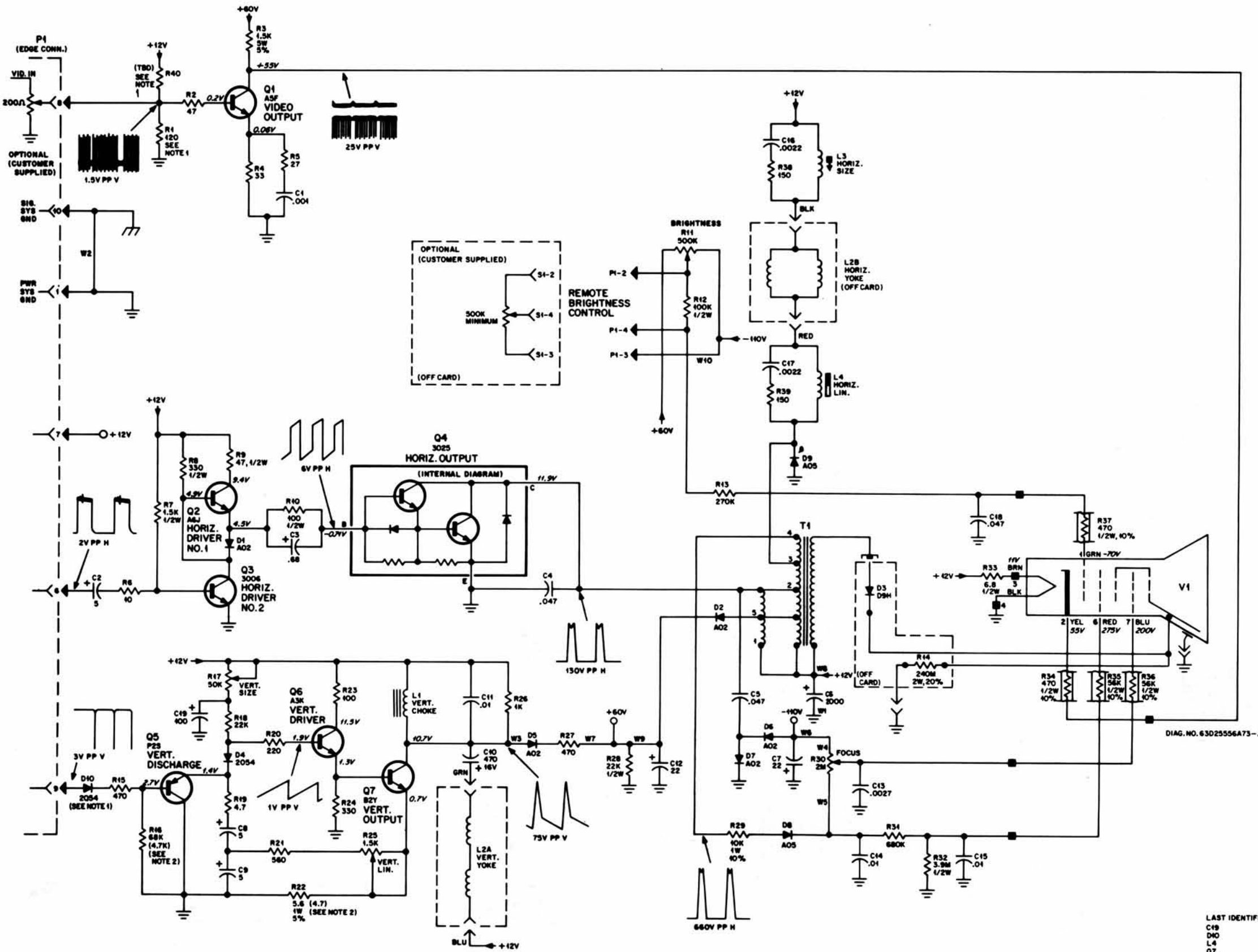


- 5VDC
- +12VDC
- +5VDC

C2, C4, C6, C8, C4, C16, C18, C20, C27, C31, C33, C40, C42, C48, C44, C46
 C68, C69, C70, C72, C74, C76, C78, C80, C82, C84, C86, C88, C90, C92, C94, C96, C98, C100
 C1, C3, C5, C7, C9, C11, C13, C15, C17, C19, C21, C23, C25, C29, C35, C37, C39, C41, C43, C45, C47, C51, C53, C55, C57, C59, C61, C63, C65, C67

UNLESS OTHERWISE SPECIFIED DIMENSIONS ARE IN INCHES TOLERANCES: FRACTIONAL ± 1/64 ANGLES ± 1° TWO PLACE DECIMAL ± .010 THREE PLACE DECIMAL ± .005 DO NOT SCALE THIS DRAWING		DRWS V. TERRY CHKD DESIGN ENGINEER PROJECT ENGINEER CHIEF ENGINEER MANUFACTURING GENERAL MANAGER	DATE 8-5-79 DATE DATE DATE DATE DATE	TANDY SYSTEMS DESIGN 3725 West Seventh Street Fort Worth, Texas 76107 TITLE SCHEMATIC, MEMORY MODEL II SCALE 172 SHEET 1 OF 1
MATERIAL 172A NEXT ASSEMBLY USED ON APPLICATION		DRAWING NO. 8000050 SHEET 1 OF 1		

8000050



NOTES:

UNLESS OTHERWISE SPECIFIED:
ALL CAPACITORS ARE IN MICROFARADS
RESISTORS ARE 1/4W, 5%.

- DENOTES RESISTOR IN CRT SOCKET LEAD.
- CIRCUIT CARD EDGE CONNECTION
- MALE PLUG CONNECTION
- FEMALE SOCKET CONNECTION

COMPONENTS ENCLOSED BY DASHED LINES
ARE MOUNTED OFF CIRCUIT CARD.

■ REPRESENTS CONNECTION TO OFF
CIRCUIT CARD LOCATION.

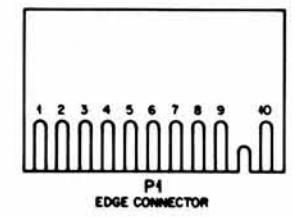
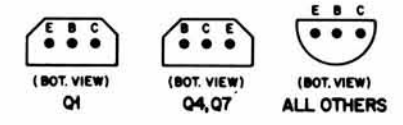
1. PART NOT IN ALL SETS.
2. LESSER VALUES INSTALLED
WHEN D10 IS USED.

H.V. CONNECTOR

VOLTAGES MEASURED WITH CONTROLS SET FOR
NOMINAL OPERATION; INPUT SIGNALS AS SHOWN.

DC VOLTAGES MEASURED WITH 1% DVM.

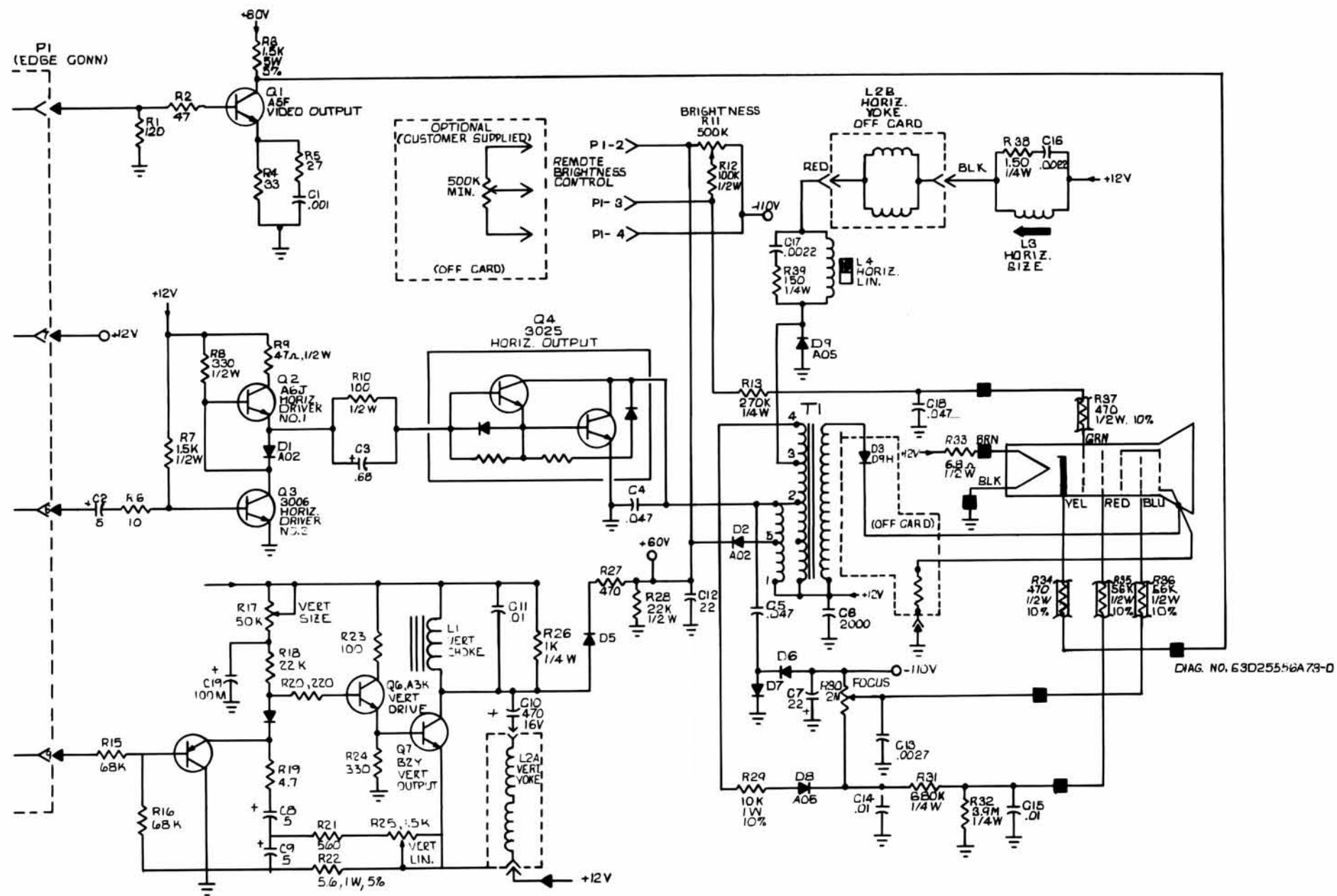
WAVEFORMS TAKEN WITH 10MHZ OSCILLOSCOPE
REFERENCED TO SIGNAL GROUND, AND SYNCED
AT VERTICAL OR HORIZONTAL RATE AS
INDICATED.



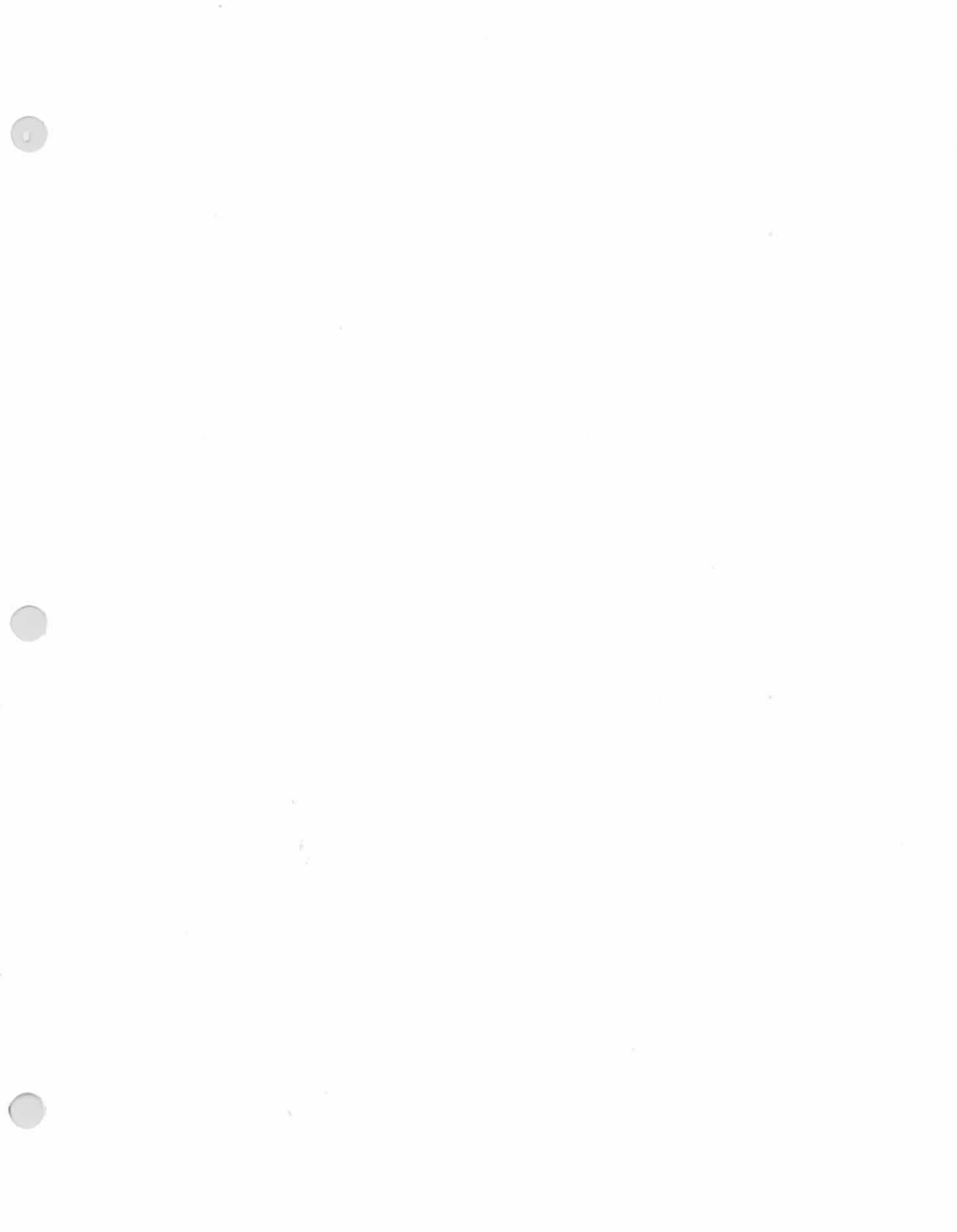
1. POWER GND
2. REMOTE BRIGHT HIGH
3. REMOTE BRIGHT LOW
4. REMOTE BRIGHT WIPER
5. N.C.
6. HORIZONTAL DRIVE
7. +12V DC B+
8. VIDEO
9. VERTICAL DRIVE
10. SIGNAL GND

LAST IDENTIFIER
C18
D10
L4
Q7
R40
T1
W10

tandy SYSTEMS DESIGN	
TITLE VIDEO DISPLAY	
DATE DRAWING NO. 8000049	REV.
SCALE	SHEET 1 OF 2







RADIO SHACK, A DIVISION OF TANDY CORPORATION

**U.S.A.: FORT WORTH, TEXAS 76102
CANADA: BARRIE, ONTARIO L4M 4W5**

TANDY CORPORATION

AUSTRALIA

280-316 VICTORIA ROAD
RYDALMERE, N.S.W. 2116

BELGIUM

PARC INDUSTRIEL DE NANINNE
5140 NANINNE

U. K.

BILSTON ROAD WEDNESBURY
WEST MIDLANDS WS10 7JN